Actor-Critic Algorithms

CS 285: Deep Reinforcement Learning, Decision Making, and Control

Sergey Levine

Class Notes

1. HW2 is out!
   - Due 9/30
   - Start early! This one is harder
2. Remember to start forming final project groups
   - Proposal due 9/25

Today's Lecture

1. Improving the policy gradient with a critic
2. The policy evaluation problem
3. Discount factors
4. The actor-critic algorithm

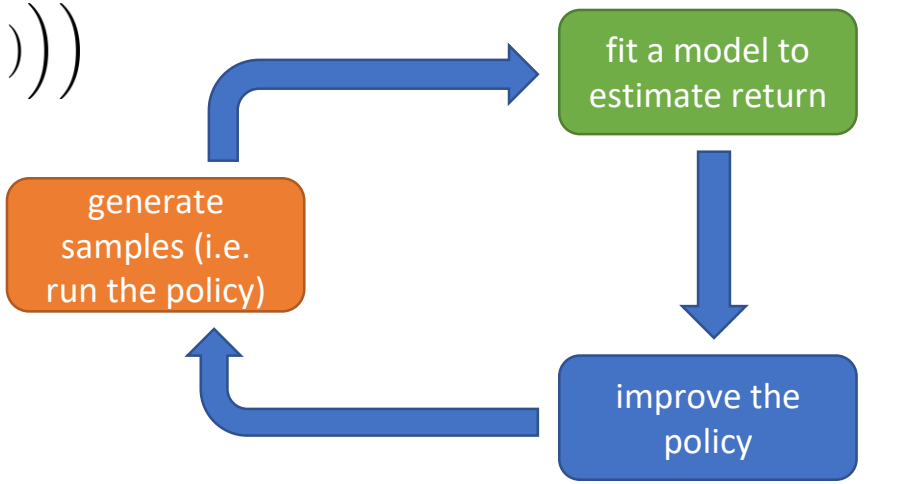
- Goals:
  - Understand how policy evaluation fits into policy gradients
  - Understand how actor-critic algorithms work

Recap: policy gradients

REINFORCE algorithm:

1. sample $\{\tau^i\}$ from $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$ (run the policy)
2. $\nabla_\theta J(\theta) \approx \sum_i \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_t^i|\mathbf{s}_t^i) \left(\sum_{t'=t}^{T} r(\mathbf{s}_{t'}^i, \mathbf{a}_{t'}^i)\right)\right)$
3. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

$$\hat{Q}^\pi(\mathbf{x}_t, \mathbf{u}_t) = \sum_{t'=t}^{T} r(\mathbf{x}_{t'}, \mathbf{u}_{t'})$$



$$\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}^\pi$$

"reward to go"

Improving the policy gradient

$$\nabla_\theta J(\theta) \approx \frac{1}{N}\sum_{i=1}^{N}\sum_{t=1}^{T}\nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})\underbrace{\left(\sum_{t'=1}^{T} r(\mathbf{s}_{i,t'},\mathbf{a}_{i,t'})\right)}_{\text{“reward to go”}}$$

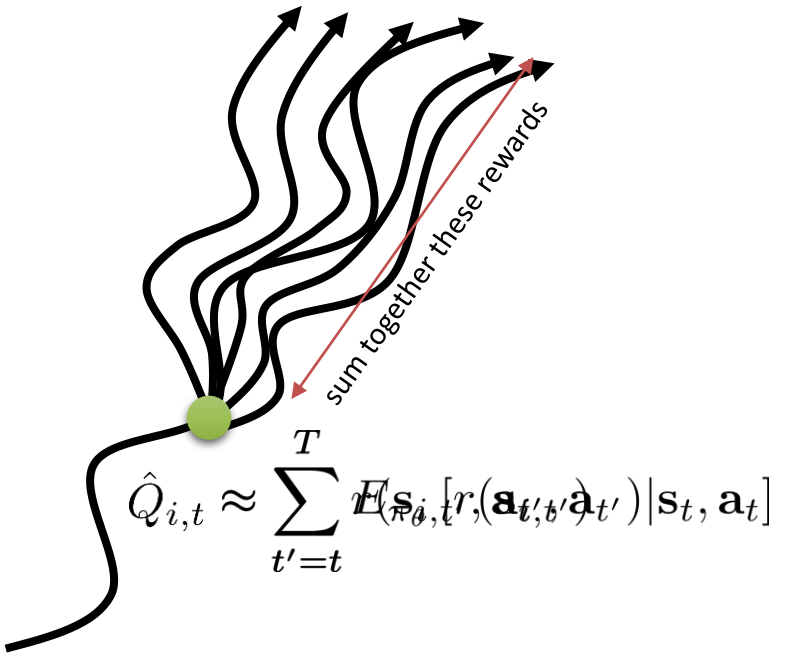
$$\hat{Q}_{i,t}$$

$\hat{Q}_{i,t}$: estimate of expected reward if we take action $\mathbf{a}_{i,t}$ in state $\mathbf{s}_{i,t}$

can we get a better estimate?

$Q(\mathbf{s}_t,\mathbf{a}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'},\mathbf{a}_{t'})|\mathbf{s}_t,\mathbf{a}_t\right]$: true *expected* reward-to-go

$$\nabla_\theta J(\theta) \approx \frac{1}{N}\sum_{i=1}^{N}\sum_{t=1}^{T}\nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})Q(\mathbf{s}_{i,t},\mathbf{a}_{i,t})$$



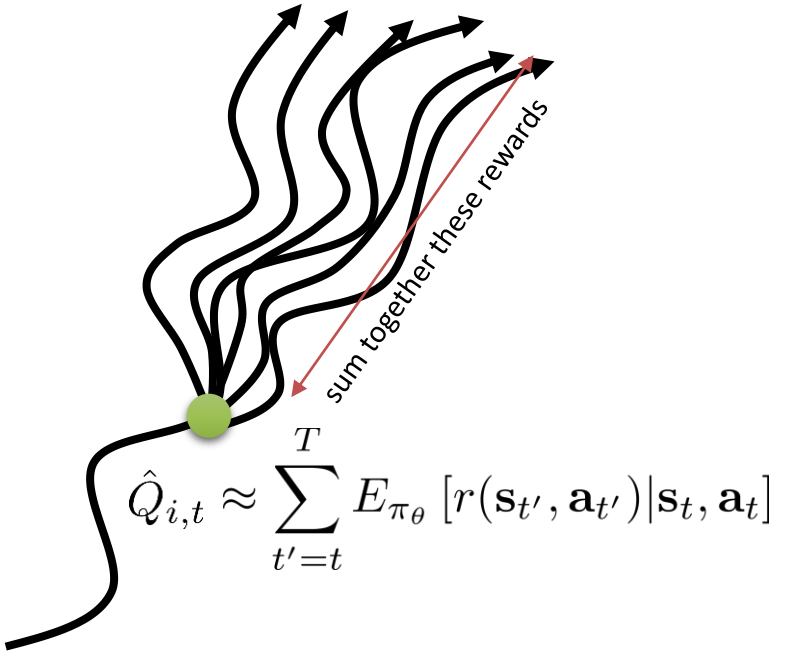
What about the baseline?

$Q(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t, \mathbf{a}_t\right]$: true *expected* reward-to-go

$$\nabla_\theta J(\theta) \approx \frac{1}{N}\sum_{i=1}^{N}\sum_{t=1}^{T}\nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})(Q(\mathbf{s}_{i,t},\mathbf{a}_{i,t}) - V(\mathbf{s}_{i,t}))$$

$b_t = \frac{1}{N}\sum_i Q(\mathbf{s}_{i,t},\mathbf{a}_{i,t})$ average what?

$V(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}[Q(\mathbf{s}_t, \mathbf{a}_t)]$



State & state-action value functions

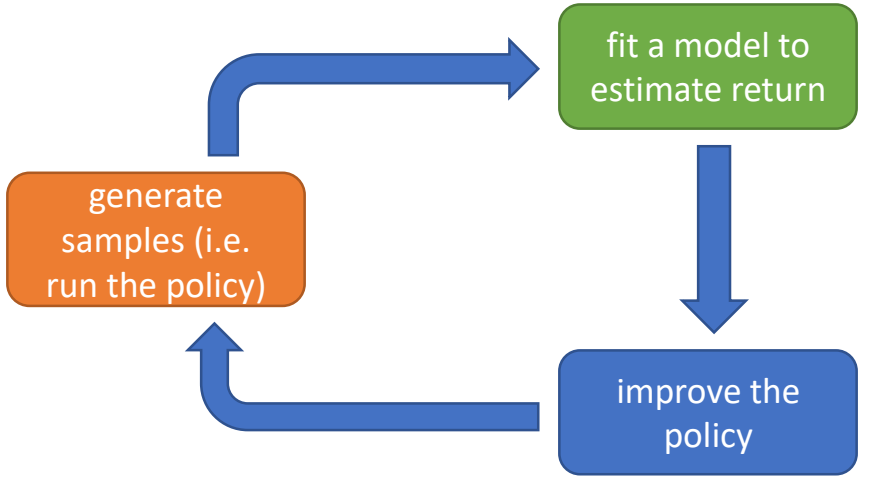
$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}[r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t]$: total reward from taking $\mathbf{a}_t$ in $\mathbf{s}_t$

$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}[Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$: total reward from $\mathbf{s}_t$

$A^\pi(\mathbf{s}_t, \mathbf{a}_t) = Q^\pi(\mathbf{s}_t, \mathbf{a}_t) - V^\pi(\mathbf{s}_t)$: how much better $\mathbf{a}_t$ is

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) A^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

fit Q^π, V^π, or A^π



$\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

the better this estimate, the lower the variance

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\sum_{t'=1}^{T} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) - b \right)$$

unbiased, but high variance single-sample estimate

Value function fitting

$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t\right]$$

$$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}[Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$$

$$A^\pi(\mathbf{s}_t, \mathbf{a}_t) = Q^\pi(\mathbf{s}_t, \mathbf{a}_t) - V^\pi(\mathbf{s}_t)$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) A^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

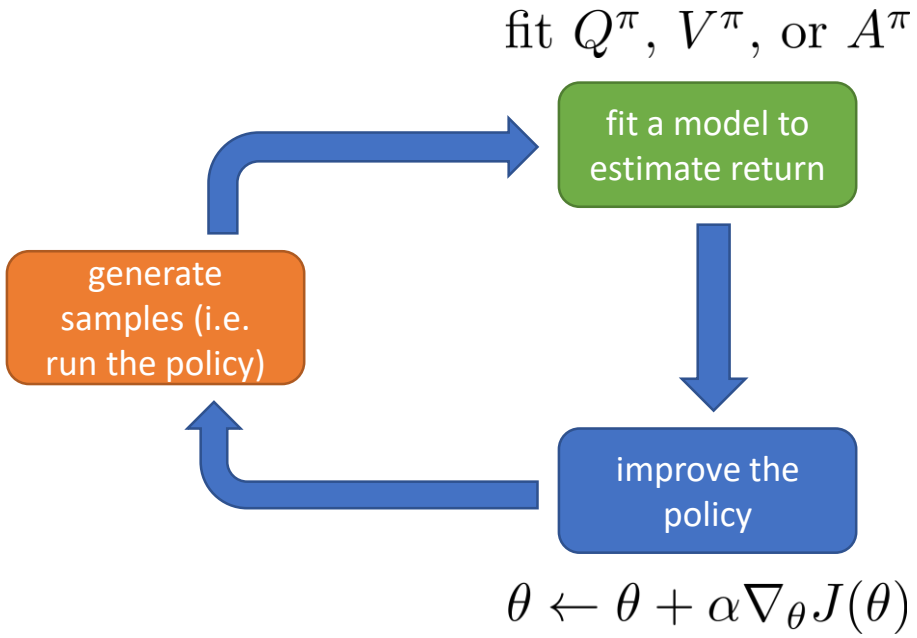
fit *what* to *what*?

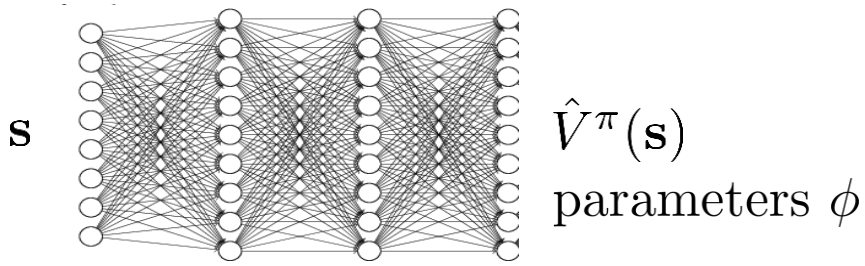
Q^π, V^π, A^π?

$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) \approx r(\mathbf{s}_t, \mathbf{a}_t) + \sum_{t'=t+1}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_{t+1}, \mathbf{a}_{t+1}\right]$$

$$A^\pi(\mathbf{s}_t, \mathbf{a}_t) \approx r(\mathbf{s}_t, \mathbf{a}_t) + V^\pi(\mathbf{s}_{t+1}) - V^\pi(\mathbf{s}_t)$$

let's just fit $V^\pi(\mathbf{s})$!





Policy evaluation

$$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t\right]$$

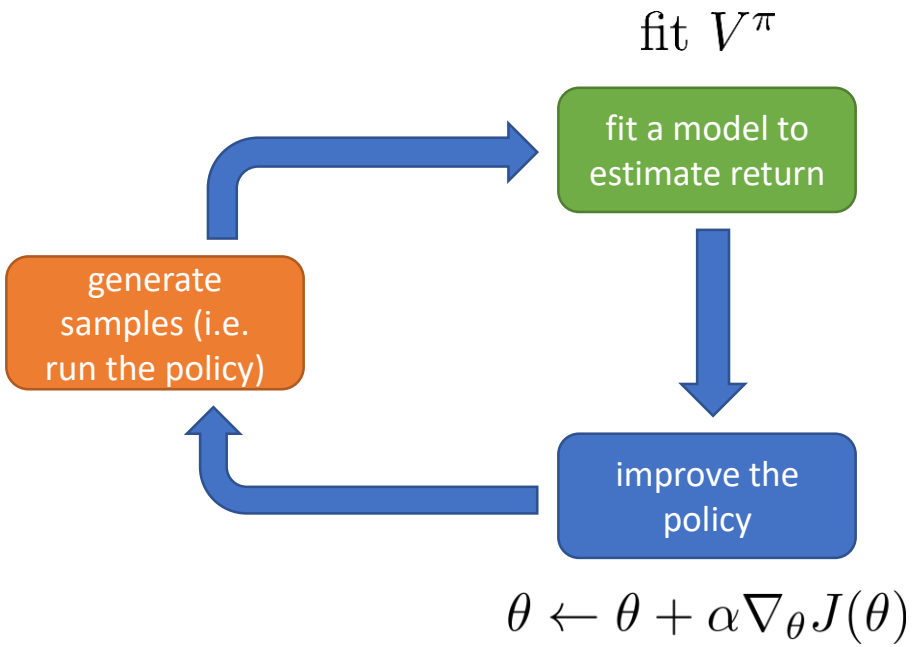
$$J(\theta) = E_{\mathbf{s}_1 \sim p(\mathbf{s}_1)}[V^\pi(\mathbf{s}_1)]$$

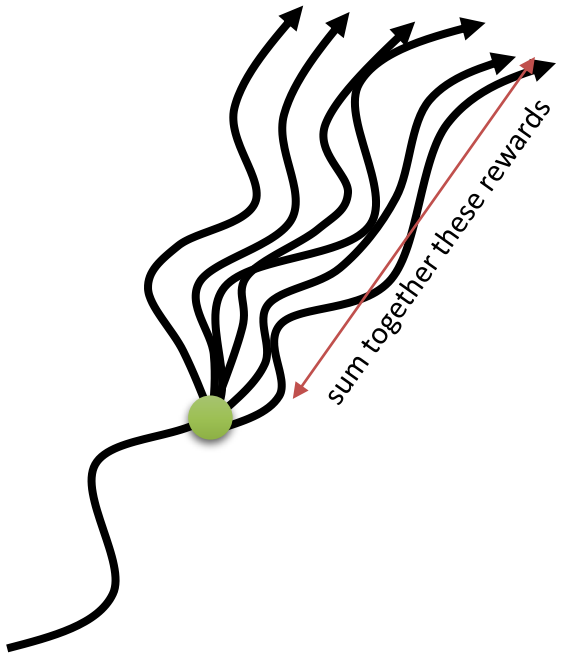
how can we perform policy evaluation?

Monte Carlo policy evaluation (this is what policy gradient does)

$$V^\pi(\mathbf{s}_t) \approx \sum_{t'=t}^{T} r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$$

$$V^\pi(\mathbf{s}_t) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t'=t}^{T} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) \qquad \text{(requires us to reset the simulator)}$$





Monte Carlo evaluation with function approximation

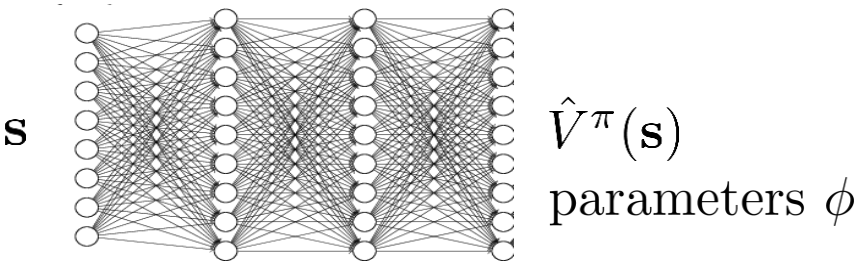
$$V^\pi(\mathbf{s}_t) \approx \sum_{t'=t}^{T} r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$$

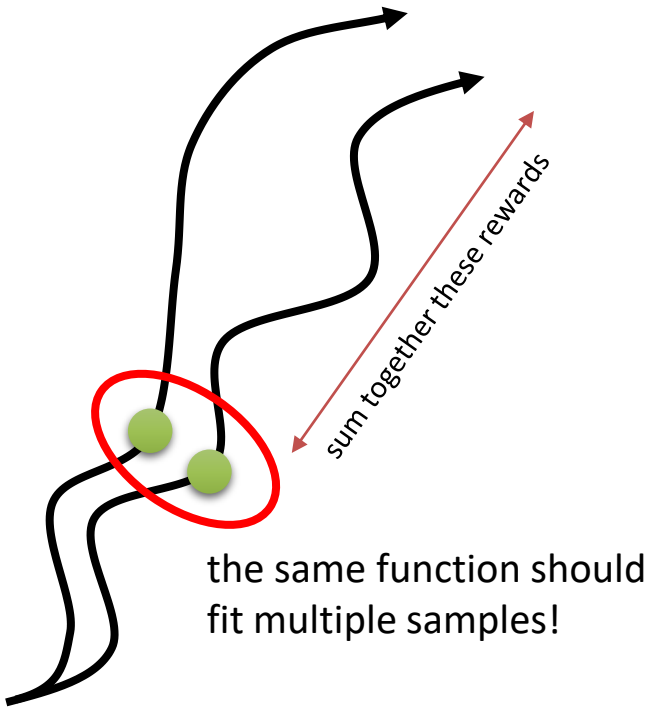
not as good as this: $V^\pi(\mathbf{s}_t) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t'=t}^{T} r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$

but still pretty good!

training data: $\left\{ \left(\mathbf{s}_{i,t}, \underbrace{\sum_{t'=t}^{T} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'})}_{y_{i,t}} \right) \right\}$

supervised regression: $\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}_\phi^\pi(\mathbf{s}_i) - y_i \right\|^2$





Can we do better?

ideal target: $y_{i,t} = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_{i,t}\right] \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \sum_{t'=t+1}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_{i,t+1}\right] \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1})$

Monte Carlo target: $y_{i,t} = \sum_{t'=t}^{T} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'})$

directly use previous fitted value function!

training data: $\left\{\left(\mathbf{s}_{i,t}, \underbrace{r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1})}_{y_{i,t}}\right)\right\}$

supervised regression: $\mathcal{L}(\phi) = \frac{1}{2}\sum_i \left\|\hat{V}_\phi^\pi(\mathbf{s}_i) - y_i\right\|^2$

sometimes referred to as a “bootstrapped” estimate

Policy evaluation examples

TD-Gammon, Gerald Tesauro 1992

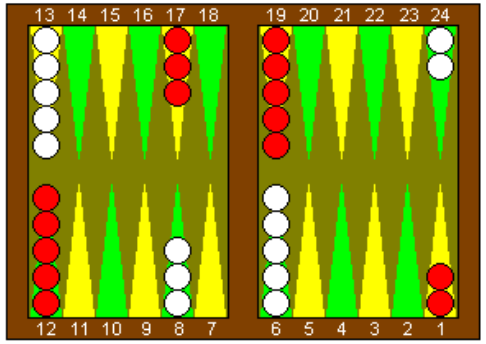


Figure 2. An illustration of the normal opening position in backgammon. TD-Gammon has sparked a near-universal conversion in the way experts play certain opening rolls. For example, with an opening roll of 4-1, most players have now switched from the traditional move of 13-9, 6-5, to TD-Gammon's preference, 13-9, 24-23. TD-Gammon's analysis is given in Table 2.

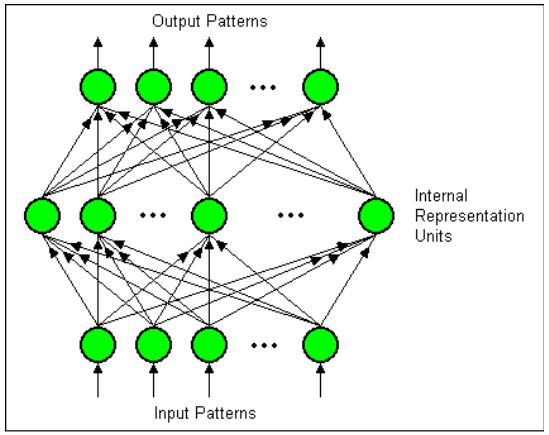
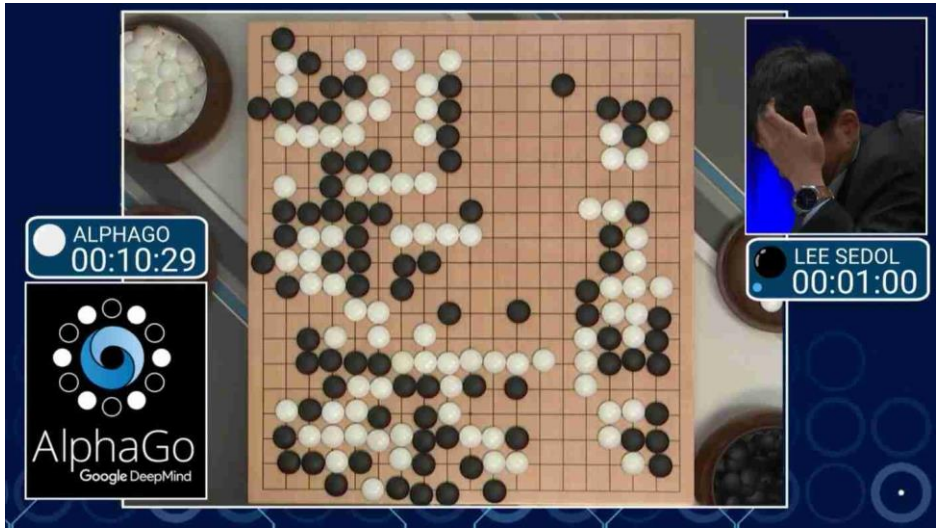


Figure 1. An illustration of the multilayer perception architecture used in TD-Gammon's neural network. This architecture is also used in the popular backpropagation learning procedure. Figure reproduced from [9].

reward: game outcome

value function $\hat{V}_\phi^\pi(\mathbf{s}_t)$:
expected outcome given board state

AlphaGo, Silver et al. 2016



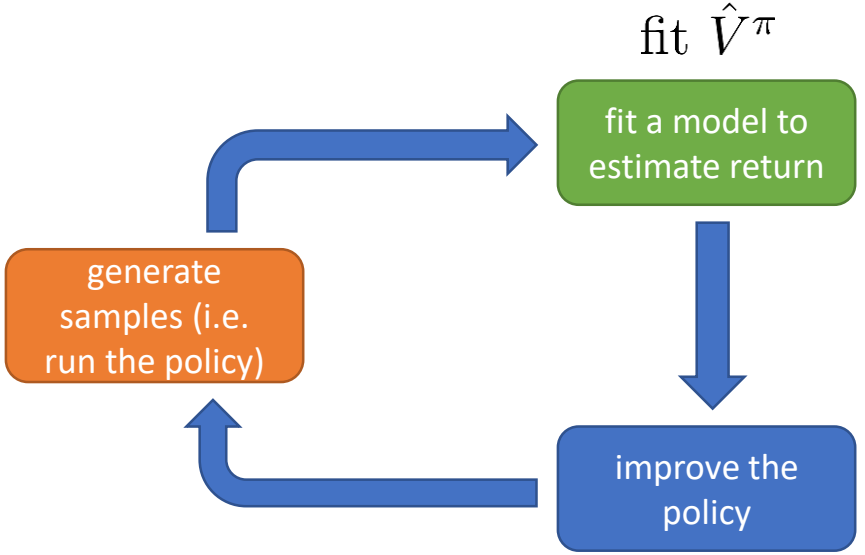
reward: game outcome

value function $\hat{V}_\phi^\pi(\mathbf{s}_t)$:
expected outcome given board state

An actor-critic algorithm

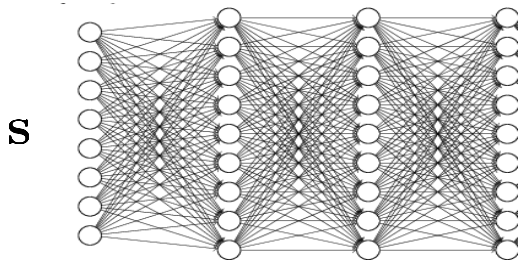
batch actor-critic algorithm:

1. sample $\{\mathbf{s}_i, \mathbf{a}_i\}$ from $\pi_\theta(\mathbf{a}|\mathbf{s})$ (run it on the robot)
2. fit $\hat{V}^\pi_\phi(\mathbf{s})$ to sampled reward sums
3. evaluate $\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i) = r(\mathbf{s}_i, \mathbf{a}_i) + \hat{V}^\pi_\phi(\mathbf{s}'_i) - \hat{V}^\pi_\phi(\mathbf{s}_i)$
4. $\nabla_\theta J(\theta) \approx \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i|\mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$
5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$



$$V^\pi(\mathbf{s}_t) \approx \sum_{t'=t}^{T} E_{\pi_\theta}[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t]$$

$$\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}^\pi_\phi(\mathbf{s}_i) - y_i \right\|^2$$



$\hat{V}^\pi(\mathbf{s})$
parameters ϕ

$$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t]$$

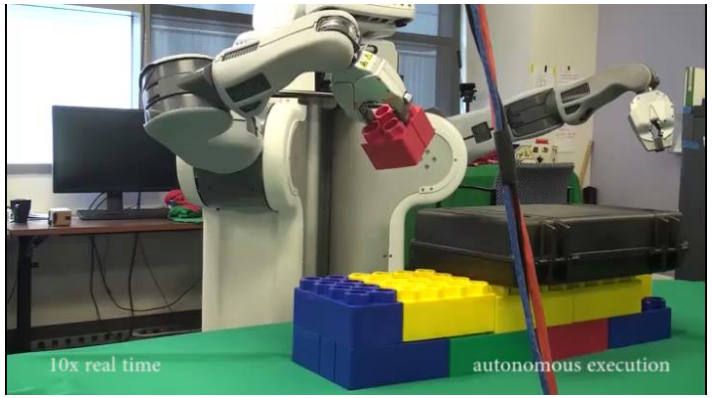
Aside: discount factors

$$y_{i,t} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \hat{V}^{\pi}_{\phi}(\mathbf{s}_{i,t+1})$$

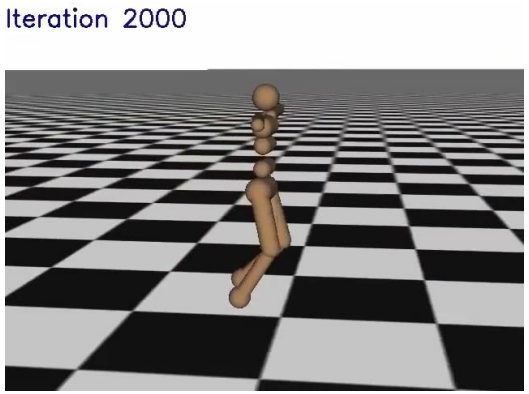
$$\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}^{\pi}_{\phi}(\mathbf{s}_i) - y_i \right\|^2$$

what if T (episode length) is ∞?

$\hat{V}^{\pi}_{\phi}$ can get infinitely large in many cases



episodic tasks



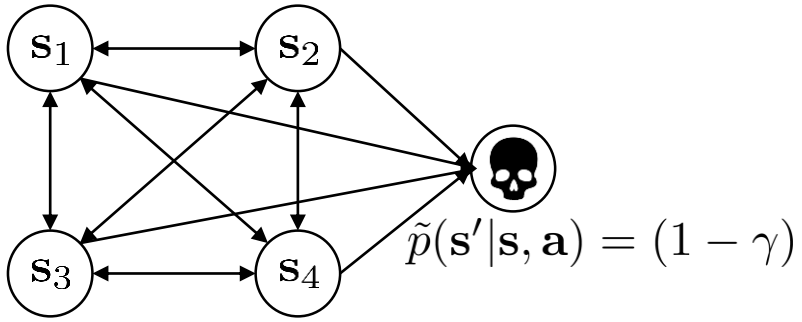
continuous/cyclical tasks

simple trick: better to get rewards sooner than later

$$y_{i,t} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}^{\pi}_{\phi}(\mathbf{s}_{i,t+1})$$

discount factor $\gamma \in [0, 1]$ (0.99 works well)

γ changes the MDP:



Aside: discount factors for policy gradients

$$y_{i,t} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}^{\pi}_{\phi}(\mathbf{s}_{i,t+1})$$

$$\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}^{\pi}_{\phi}(\mathbf{s}_i) - y_i \right\|^2$$

with critic:

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \overbrace{\left(r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}^{\pi}_{\phi}(\mathbf{s}_{i,t+1}) - \hat{V}^{\pi}_{\phi}(\mathbf{s}_{i,t}) \right)}^{\hat{A}^{\pi}(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})}$$

what about (Monte Carlo) policy gradients?

option 1: $$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\sum_{t'=t}^{T} \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$

option 2: $$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} \gamma^{t-1} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$

not the same!

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\sum_{t'=t}^{T} \gamma^{t'-1} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \gamma^{t-1} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\sum_{t'=t}^{T} \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$ (later steps matter less)

Which version is the right one?

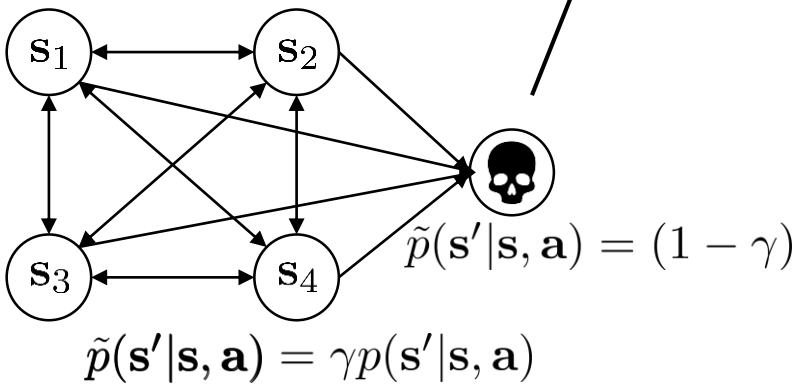
option 1: $$\nabla_\theta J(\theta) \approx \frac{1}{N}\sum_{i=1}^{N}\sum_{t=1}^{T}\nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})\left(\sum_{t'=t}^{T}\gamma^{t'-t}r(\mathbf{s}_{i,t'},\mathbf{a}_{i,t'})\right)$$

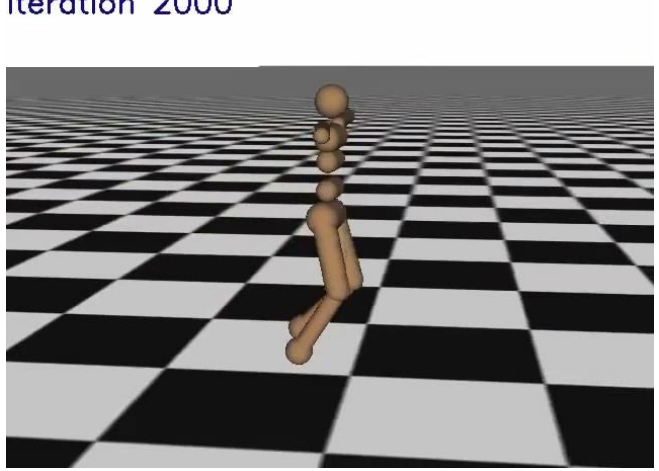
option 2: $$\nabla_\theta J(\theta) \approx \frac{1}{N}\sum_{i=1}^{N}\sum_{t=1}^{T}\gamma^{t-1}\nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})\left(\sum_{t'=t}^{T}\gamma^{t'-t}r(\mathbf{s}_{i,t'},\mathbf{a}_{i,t'})\right)$$

this is what we actually use...

why?

later steps don't matter if you're dead!





Further reading: Philip Thomas, Bias in natural actor-critic algorithms. ICML 2014

Actor-critic algorithms (with discount)

batch actor-critic algorithm:

1. sample $\{\mathbf{s}_i, \mathbf{a}_i\}$ from $\pi_\theta(\mathbf{a}|\mathbf{s})$ (run it on the robot)
2. fit $\hat{V}^\pi_\phi(\mathbf{s})$ to sampled reward sums
3. evaluate $\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i) = r(\mathbf{s}_i, \mathbf{a}_i) + \gamma \hat{V}^\pi_\phi(\mathbf{s}'_i) - \hat{V}^\pi_\phi(\mathbf{s}_i)$
4. $\nabla_\theta J(\theta) \approx \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i|\mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$
5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

online actor-critic algorithm:

1. take action $\mathbf{a} \sim \pi_\theta(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
2. update $\hat{V}^\pi_\phi$ using target $r + \gamma \hat{V}^\pi_\phi(\mathbf{s}')$
3. evaluate $\hat{A}^\pi(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}^\pi_\phi(\mathbf{s}') - \hat{V}^\pi_\phi(\mathbf{s})$
4. $\nabla_\theta J(\theta) \approx \nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s}) \hat{A}^\pi(\mathbf{s}, \mathbf{a})$
5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

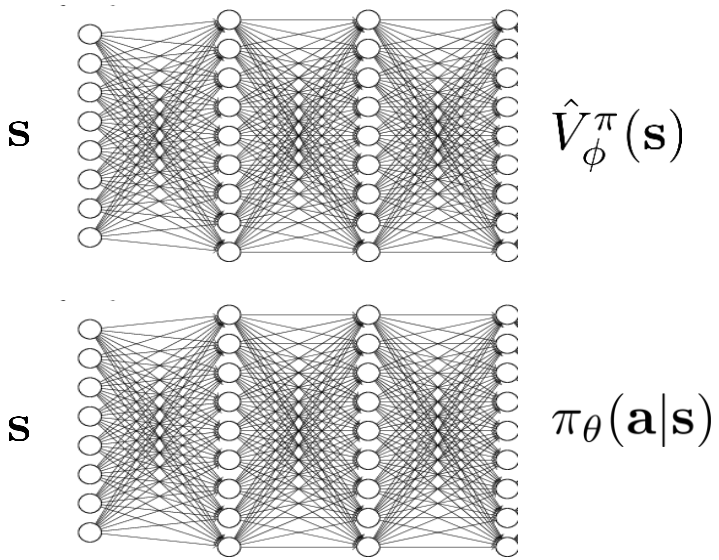
Break

Architecture design

online actor-critic algorithm:

1. take action $\mathbf{a} \sim \pi_\theta(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
2. update $\hat{V}^\pi_\phi$ using target $r + \gamma \hat{V}^\pi_\phi(\mathbf{s}')$
3. evaluate $\hat{A}^\pi(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}^\pi_\phi(\mathbf{s}') - \hat{V}^\pi_\phi(\mathbf{s})$
4. $\nabla_\theta J(\theta) \approx \nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s}) \hat{A}^\pi(\mathbf{s}, \mathbf{a})$
5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

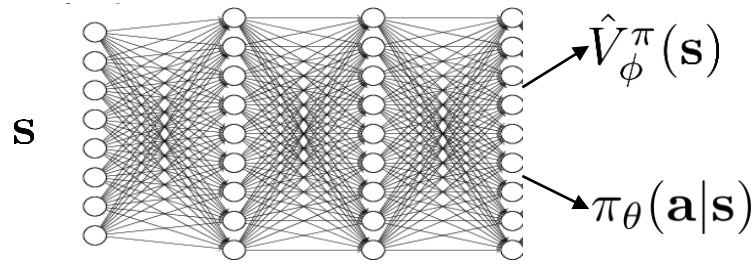
two network design



+ simple & stable

- no shared features between actor & critic

shared network design



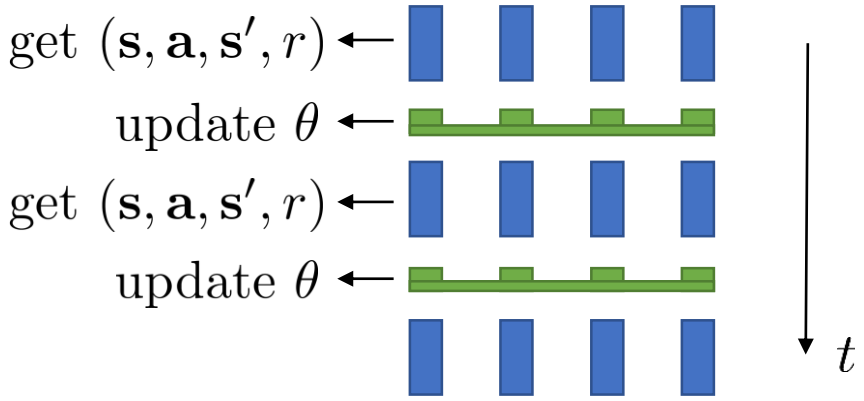
Online actor-critic in practice

online actor-critic algorithm:

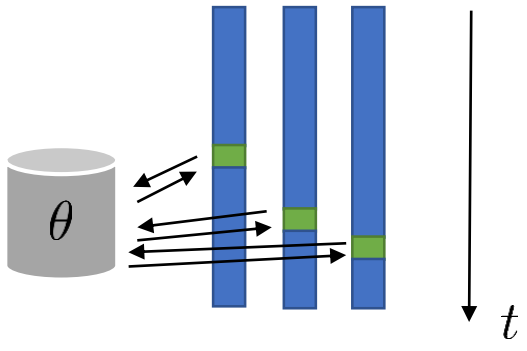
1. take action $\mathbf{a} \sim \pi_\theta(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
2. update $\hat{V}^\pi_\phi$ using target $r + \gamma \hat{V}^\pi_\phi(\mathbf{s}')$
3. evaluate $\hat{A}^\pi(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}^\pi_\phi(\mathbf{s}') - \hat{V}^\pi_\phi(\mathbf{s})$
4. $\nabla_\theta J(\theta) \approx \nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s}) \hat{A}^\pi(\mathbf{s}, \mathbf{a})$
5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

works best with a batch (e.g., parallel workers)

synchronized parallel actor-critic



asynchronous parallel actor-critic



Critics as state-dependent baselines

Actor-critic: $$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1}) - \hat{V}_\phi^\pi(\mathbf{s}_{i,t}) \right)$$

+ lower variance (due to critic)

- not unbiased (if the critic is not perfect)

Policy gradient: $$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\left(\sum_{t'=t}^{T} \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right) - b \right)$$

+ no bias

- higher variance (because single-sample estimate)

can we use $\hat{V}_\phi^\pi$ and still keep the estimator unbiased?

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\left(\sum_{t'=t}^{T} \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right) - \hat{V}_\phi^\pi(\mathbf{s}_{i,t}) \right)$$

+ no bias

+ lower variance (baseline is closer to rewards)

Control variates: action-dependent baselines

$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t\right]$$

$$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}[Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$$

$$A^\pi(\mathbf{s}_t, \mathbf{a}_t) = Q^\pi(\mathbf{s}_t, \mathbf{a}_t) - V^\pi(\mathbf{s}_t)$$

$$\hat{A}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - V_\phi^\pi(\mathbf{s}_t)$$

+ no bias
- higher variance (because single-sample estimate)

$$\hat{A}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - Q_\phi^\pi(\mathbf{s}_t, \mathbf{a}_t)$$

+ goes to zero in expectation if critic is correct!
- not correct

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \left(\hat{Q}_{i,t} - Q_\phi^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})\right) + \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta E_{\mathbf{a} \sim \pi_\theta(\mathbf{a}_t|\mathbf{s}_{i,t})}\left[Q_\phi^\pi(\mathbf{s}_{i,t}, \mathbf{a}_t)\right]$$

use a critic *without* the bias (still unbiased), provided second term can be evaluated

Gu et al. 2016 (Q-Prop)

Eligibility traces & n-step returns

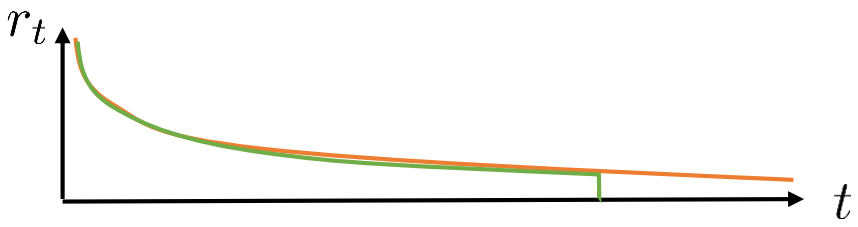
$$\hat{A}^{\pi}_{\mathrm{C}}(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \gamma \hat{V}^{\pi}_{\phi}(\mathbf{s}_{t+1}) - \hat{V}^{\pi}_{\phi}(\mathbf{s}_t)$$

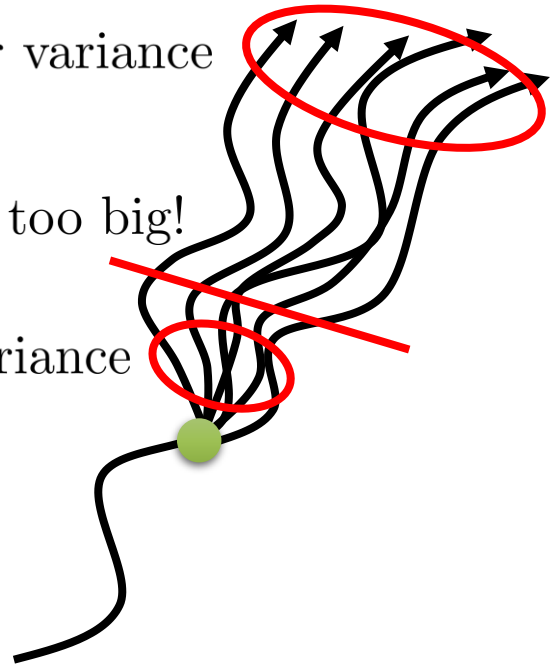
+ lower variance
- higher bias if value is wrong (it always is)

$$\hat{A}^{\pi}_{\mathrm{MC}}(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \hat{V}^{\pi}_{\phi}(\mathbf{s}_t)$$

+ no bias
- higher variance (because single-sample estimate)

Can we combine these two, to control bias/variance tradeoff?

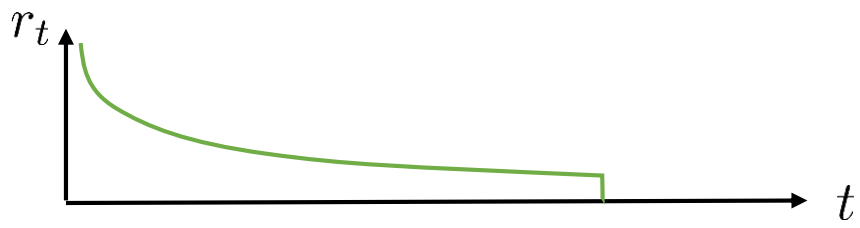




$$\hat{A}^{\pi}_{n}(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{t+n} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \hat{V}^{\pi}_{\phi}(\mathbf{s}_t) + \gamma^{n} \hat{V}^{\pi}_{\phi}(\mathbf{s}_{t+n})$$

choosing $n > 1$ often works better!

Generalized advantage estimation



Do we have to choose just one n?

Cut everywhere all at once!

$$\hat{A}^\pi_n(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{t+n} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \hat{V}^\pi_\phi(\mathbf{s}_t) + \gamma^n \hat{V}^\pi_\phi(\mathbf{s}_{t+n})$$

$$\hat{A}^\pi_{\text{GAE}}(\mathbf{s}_t, \mathbf{a}_t) = \sum_{n=1}^{\infty} w_n \hat{A}^\pi_n(\mathbf{s}_t, \mathbf{a}_t)$$ Weighted combination of n-step returns

How to weight? Mostly prefer cutting earlier (less variance)

exponential falloff

$$w_n \propto \lambda^{n-1}$$

$$\hat{A}^\pi_{\text{GAE}}(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \gamma((1-\lambda)\hat{V}^\pi_\phi(\mathbf{s}_{t+1}) + \lambda(r(\mathbf{s}_{t+1}, \mathbf{a}_{t+1}) + \gamma((1-\lambda)\hat{V}^\pi_\phi(\mathbf{s}_{t+2}) + \lambda r(\mathbf{s}_{t+2}, \mathbf{a}_{t+2}) + \dots)$$

$$\hat{A}^\pi_{\text{GAE}}(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} (\gamma\lambda)^{t'-t} \delta_{t'} \qquad \delta_{t'} = r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) + \gamma \hat{V}^\pi_\phi(\mathbf{s}_{t'+1}) - \hat{V}^\pi_\phi(\mathbf{s}_{t'})$$

similar effect as discount!

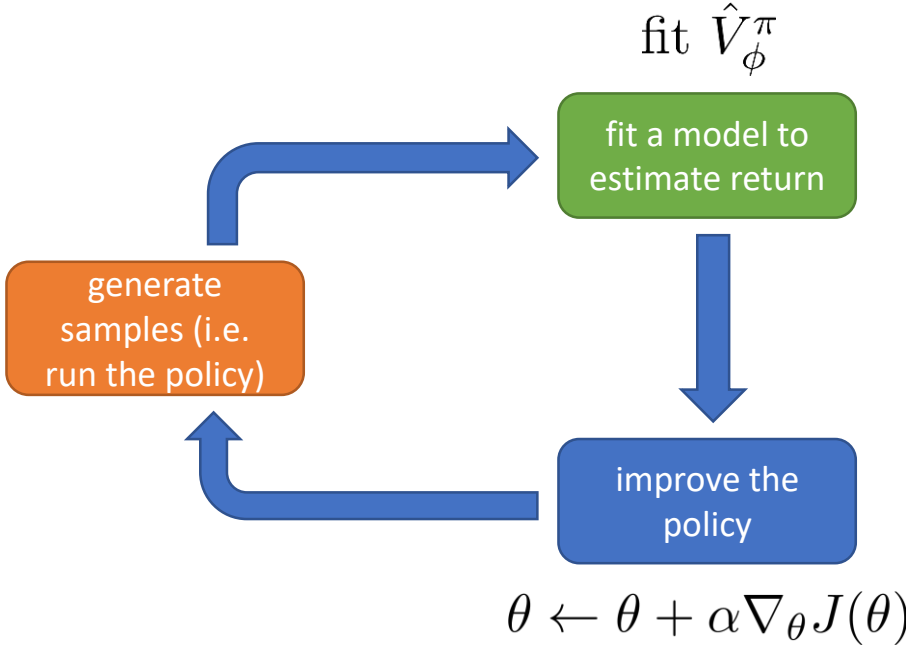
option 1: $$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^{T} \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$

remember this?
discount = variance reduction!

Schulman, Moritz, Levine, Jordan, Abbeel ‘16

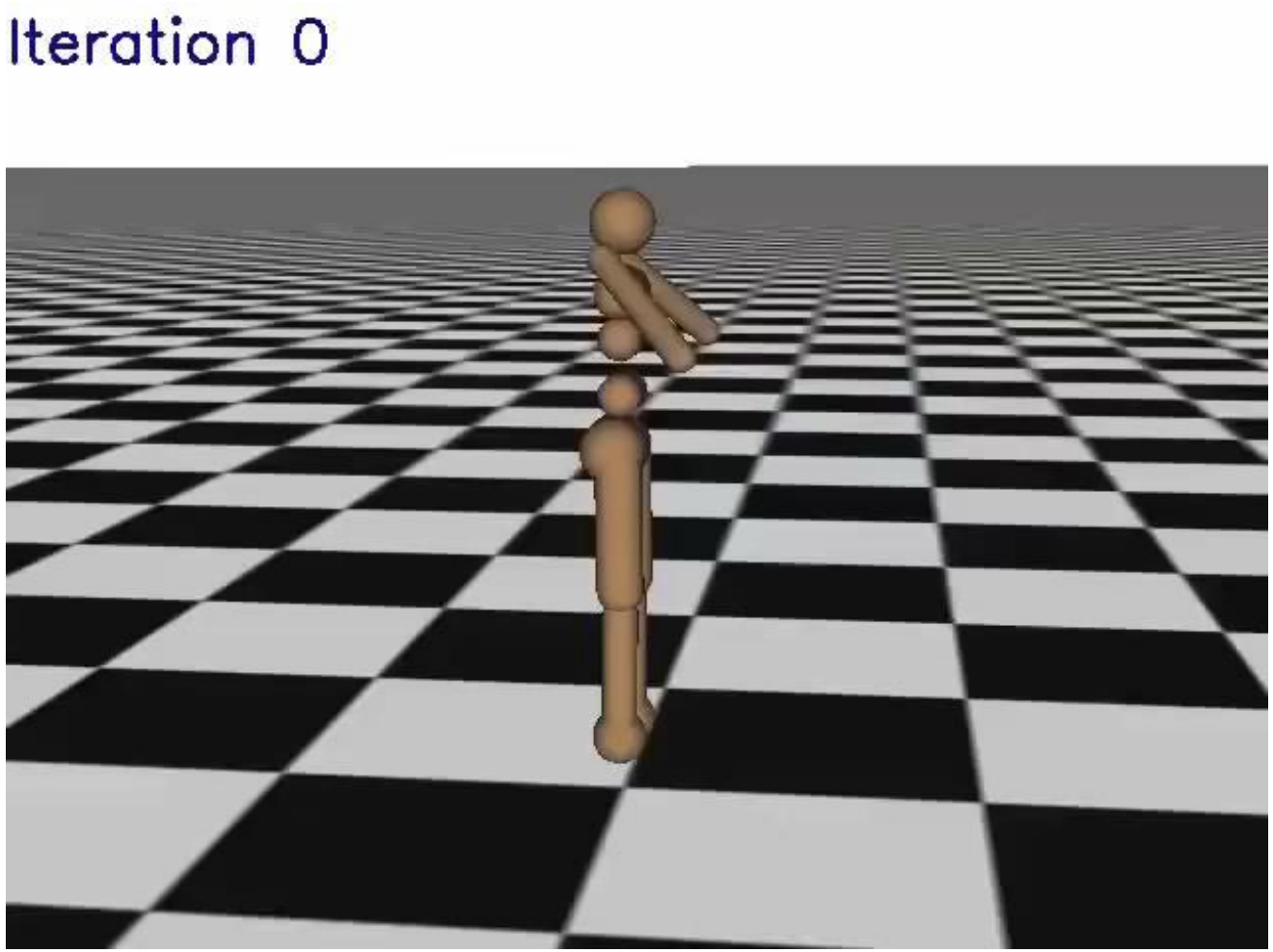
Review

- Actor-critic algorithms:
  - Actor: the policy
  - Critic: value function
  - Reduce variance of policy gradient
- Policy evaluation
  - Fitting value function to policy
- Discount factors
  - Carpe diem Mr. Robot 
  - …but also a variance reduction trick
- Actor-critic algorithm design
  - One network (with two heads) or two networks
  - Batch-mode, or online (+ parallel)
- State-dependent baselines
  - Another way to use the critic
  - Can combine: n-step returns or GAE



Actor-critic examples

- High dimensional continuous control with generalized advantage estimation (Schulman, Moritz, L., Jordan, Abbeel ‘16)
- Batch-mode actor-critic
- Blends Monte Carlo and function approximator estimators (GAE)



Actor-critic examples

- Asynchronous methods for deep reinforcement learning (Mnih, Badia, Mirza, Graves, Lillicrap, Harley, Silver, Kavukcuoglu ‘16)
- Online actor-critic, parallelized batch
- N-step returns with N = 4
- Single network for actor and critic

Actor-critic suggested readings

- Classic papers
  - Sutton, McAllester, Singh, Mansour (1999). Policy gradient methods for reinforcement learning with function approximation: actor-critic algorithms with value function approximation
- Deep reinforcement learning actor-critic papers
  - Mnih, Badia, Mirza, Graves, Lillicrap, Harley, Silver, Kavukcuoglu (2016). Asynchronous methods for deep reinforcement learning: A3C -- parallel online actor-critic
  - Schulman, Moritz, L., Jordan, Abbeel (2016). High-dimensional continuous control using generalized advantage estimation: batch-mode actor-critic with blended Monte Carlo and function approximator returns
  - Gu, Lillicrap, Ghahramani, Turner, L. (2017). Q-Prop: sample-efficient policy-gradient with an off-policy critic: policy gradient with Q-function control variate