

# Connections Between Inference and Control

CS 294-112: Deep Reinforcement Learning

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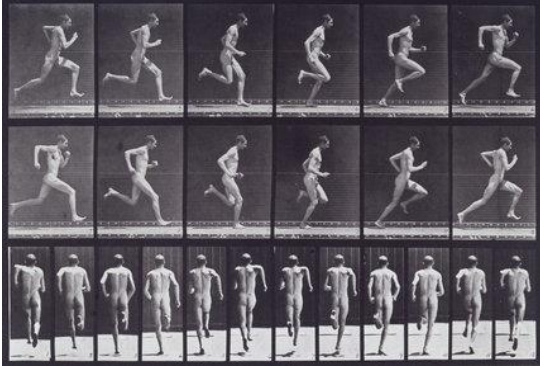
# Class Notes

1. Homework 3 is due today, at 11:59 pm
2. Homework 4 comes out tonight
3. Final project proposal due on Monday!

# Today's Lecture

1. Does reinforcement learning and optimal control provide a reasonable model of human behavior?
  2. Is there a better explanation?
  3. Can we derive optimal control, reinforcement learning, and planning as *probabilistic inference*?
  4. How does this change our RL algorithms?
  5. (next week) We'll see this is crucial for *inverse* reinforcement learning
- Goals:
    - Understand the connection between inference and control
    - Understand how specific RL algorithms can be instantiated in this framework
    - Understand why this might be a good idea

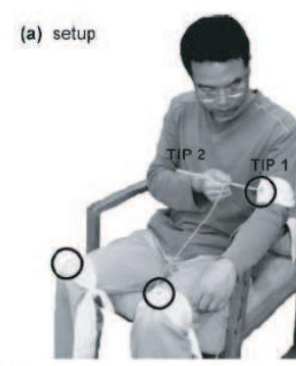
# Optimal Control as a Model of Human Behavior



Muybridge (c. 1870)



Mombaur et al. '09



Li & Todorov '06



Ziebart '08

$$\mathbf{a}_1, \dots, \mathbf{a}_T = \arg \max_{\mathbf{a}_1, \dots, \mathbf{a}_T} \sum_{t=1}^T r(\mathbf{s}_t, \mathbf{a}_t)$$

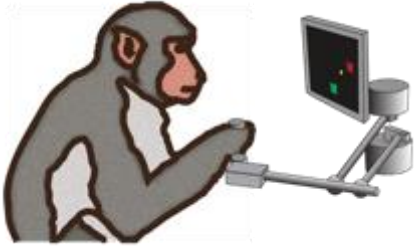
$$\mathbf{s}_{t+1} = f(\mathbf{s}_t, \mathbf{a}_t)$$

$$\pi = \arg \max_{\pi} E_{\mathbf{s}_{t+1} \sim p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t), \mathbf{a}_t \sim \pi(\mathbf{a}_t | \mathbf{s}_t)} [r(\mathbf{s}_t, \mathbf{a}_t)]$$

$$\mathbf{a}_t \sim \pi(\mathbf{a}_t | \mathbf{s}_t)$$

optimize this to explain the data

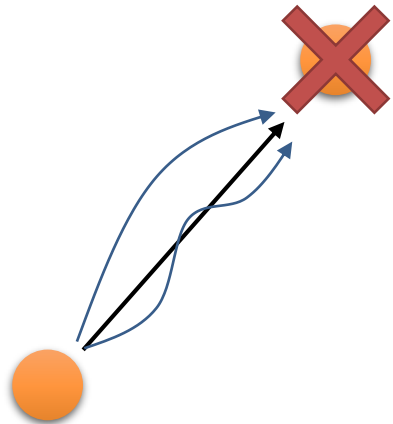
# What if the data is **not** optimal?



some mistakes matter more than others!

behavior is **stochastic**

but good behavior is still the most likely



# A probabilistic graphical model of decision making

~~$$\mathbf{a}_1, \dots, \mathbf{a}_T = \arg \max_{\mathbf{a}_1, \dots, \mathbf{a}_T} \sum_{t=1}^T r(\mathbf{s}_t, \mathbf{a}_t)$$

$$\mathbf{s}_{t+1} = f(\mathbf{s}_t, \mathbf{a}_t)$$~~

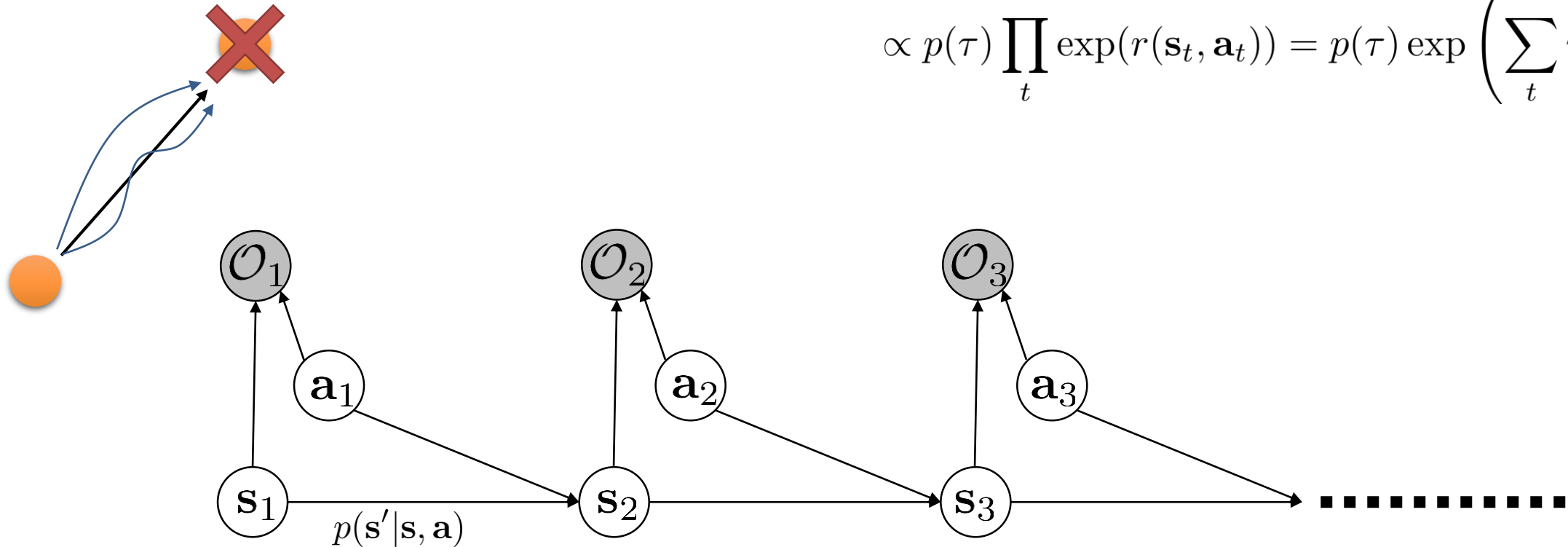
$$p(\underbrace{\mathbf{s}_{1:T}, \mathbf{a}_{1:T}}_{\tau}) = ?? \quad \text{no assumption of optimal behavior!}$$

$$p(\tau | \mathcal{O}_{1:T})$$

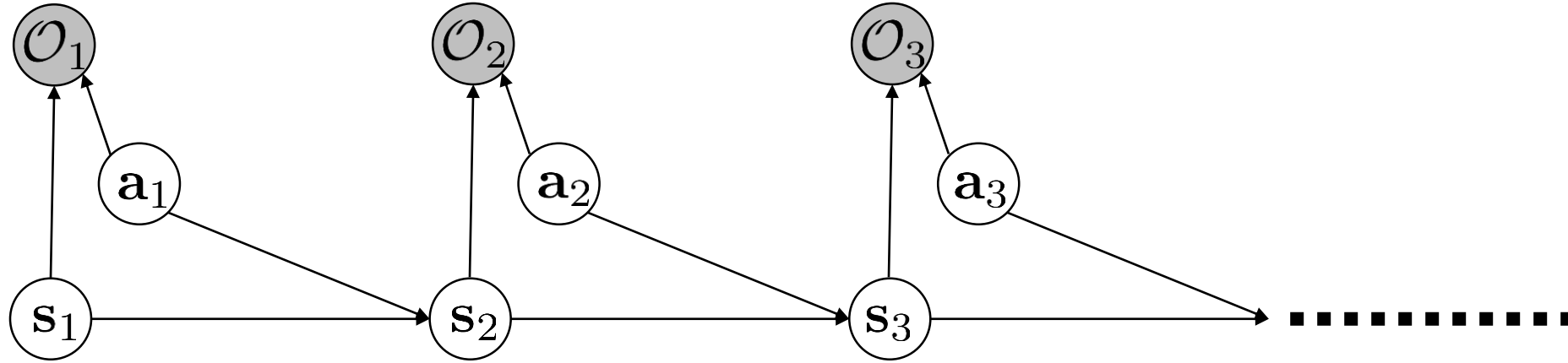
$$p(\mathcal{O}_t | \mathbf{s}_t, \mathbf{a}_t) \propto \exp(r(\mathbf{s}_t, \mathbf{a}_t))$$

$$p(\tau | \mathcal{O}_{1:T}) = \frac{p(\tau, \mathcal{O}_{1:T})}{p(\mathcal{O}_{1:T})}$$

$$\propto p(\tau) \prod_t \exp(r(\mathbf{s}_t, \mathbf{a}_t)) = p(\tau) \exp\left(\sum_t r(\mathbf{s}_t, \mathbf{a}_t)\right)$$

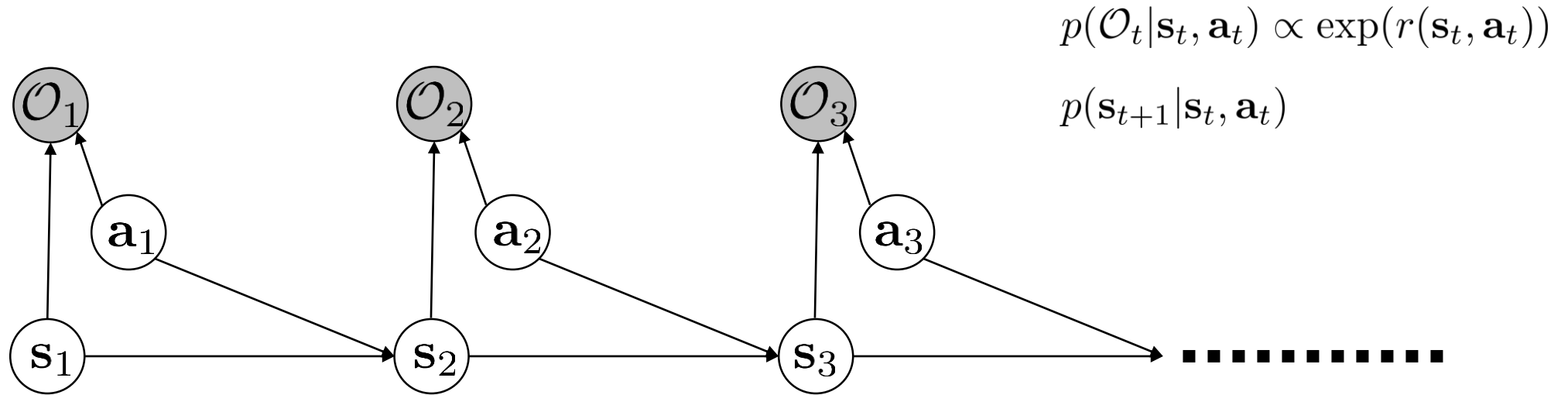


# Why is this interesting?



- Can model suboptimal behavior (important for inverse RL)
- Can apply inference algorithms to solve control and planning problems
- Provides an explanation for why stochastic behavior might be preferred (useful for exploration and transfer learning)

# Inference = planning

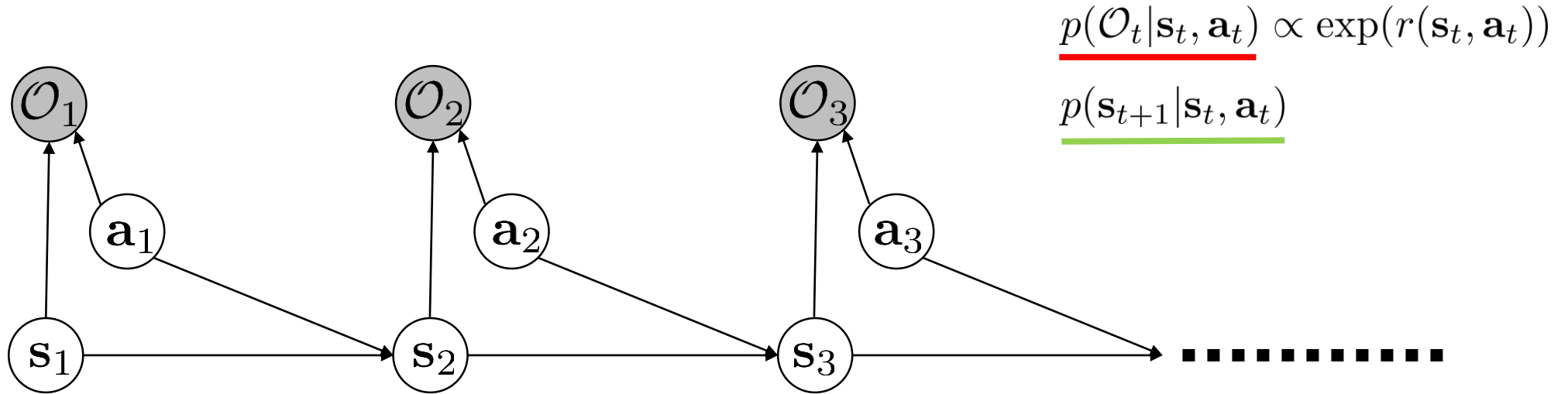


## how to do inference?

1. compute backward messages  $\beta_t(\mathbf{s}_t, \mathbf{a}_t) = p(\mathcal{O}_{t:T} | \mathbf{s}_t, \mathbf{a}_t)$
2. compute policy  $p(\mathbf{a}_t | \mathbf{s}_t, \mathcal{O}_{1:T})$
3. compute forward messages  $\alpha_t(\mathbf{s}_t) = p(\mathbf{s}_t | \mathcal{O}_{1:t-1})$



# Backward messages



$$\begin{aligned}
 \beta_t(\mathbf{s}_t, \mathbf{a}_t) &= p(\mathcal{O}_{t:T} | \mathbf{s}_t, \mathbf{a}_t) \\
 &= \int p(\mathcal{O}_{t:T}, \mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t) d\mathbf{s}_{t+1} \\
 &= \int p(\mathcal{O}_{t+1:T} | \mathbf{s}_{t+1}) \underline{p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)} \underline{p(\mathcal{O}_t | \mathbf{s}_t, \mathbf{a}_t)} d\mathbf{s}_{t+1} \xrightarrow{\text{for } t = T-1 \text{ to } 1:} \beta_t(\mathbf{s}_t, \mathbf{a}_t) = p(\mathcal{O}_t | \mathbf{s}_t, \mathbf{a}_t) E_{\mathbf{s}_{t+1} \sim p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)} [\beta_{t+1}(\mathbf{s}_{t+1})] \\
 p(\mathcal{O}_{t+1:T} | \mathbf{s}_{t+1}) &= \int \underline{p(\mathcal{O}_{t+1:T} | \mathbf{s}_{t+1}, \mathbf{a}_{t+1})} \cancel{p(\mathbf{a}_{t+1} | \mathbf{s}_{t+1})} d\mathbf{a}_{t+1} \xrightarrow{\quad} \beta_t(\mathbf{s}_t) = E_{\mathbf{a}_t \sim p(\mathbf{a}_t | \mathbf{s}_t)} [\beta_t(\mathbf{s}_t, \mathbf{a}_t)] \\
 &\quad \beta_t(\mathbf{s}_{t+1}, \mathbf{a}_{t+1}) \quad \uparrow \\
 &\quad \text{which actions are likely } a \text{ priori} \\
 &\quad \text{(assume uniform for now)}
 \end{aligned}$$

# A closer look at the backward pass

for  $t = T - 1$  to 1:

$$\underline{\beta_t(\mathbf{s}_t, \mathbf{a}_t) = p(\mathcal{O}_t | \mathbf{s}_t, \mathbf{a}_t) E_{\mathbf{s}_{t+1} \sim p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)} [\beta_{t+1}(\mathbf{s}_{t+1})]}$$

$$\underline{\beta_t(\mathbf{s}_t) = E_{\mathbf{a}_t \sim p(\mathbf{a}_t | \mathbf{s}_t)} [\beta_t(\mathbf{s}_t, \mathbf{a}_t)]}$$


$$\text{let } V_t(\mathbf{s}_t) = \log \beta_t(\mathbf{s}_t)$$

$$\text{let } Q_t(\mathbf{s}_t, \mathbf{a}_t) = \log \beta_t(\mathbf{s}_t, \mathbf{a}_t)$$

$$V_t(\mathbf{s}_t) = \log \int \exp(Q_t(\mathbf{s}_t, \mathbf{a}_t)) d\mathbf{a}_t$$

$$V_t(\mathbf{s}_t) \rightarrow \max_{\mathbf{a}_t} Q_t(\mathbf{s}_t, \mathbf{a}_t) \text{ as } Q_t(\mathbf{s}_t, \mathbf{a}_t) \text{ gets bigger!}$$

value iteration algorithm:

- 
1. set  $Q(\mathbf{s}, \mathbf{a}) \leftarrow r(\mathbf{s}, \mathbf{a}) + \gamma E[V(\mathbf{s}')] ]$
  2. set  $V(\mathbf{s}) \leftarrow \max_{\mathbf{a}} Q(\mathbf{s}, \mathbf{a})$

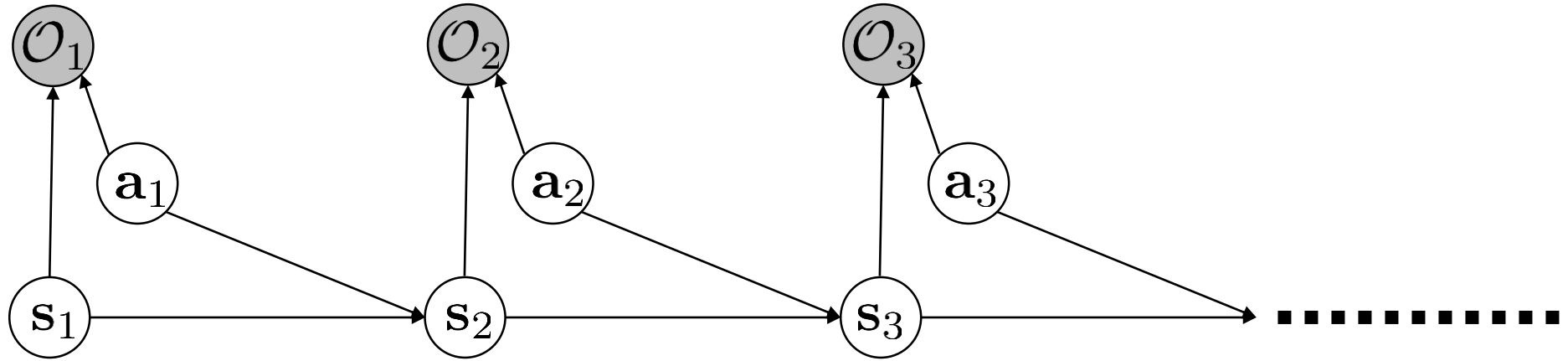
“optimistic” transition  
(not a good idea!)

$$Q_t(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \overbrace{\log E[\exp(V_{t+1}(\mathbf{s}_{t+1}))]}$$

$$\text{deterministic transition: } Q_t(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + V_{t+1}(\mathbf{s}_{t+1})$$

$$\text{a better stochastic model: } Q_t(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + E[V_{t+1}(\mathbf{s}_{t+1})]$$

# Backward pass summary



$$\beta_t(\mathbf{s}_t, \mathbf{a}_t) = p(\mathcal{O}_{t:T} | \mathbf{s}_t, \mathbf{a}_t)$$

probability that we can be optimal at steps  $t$  through  $T$   
given that we take action  $\mathbf{a}_t$  in state  $\mathbf{s}_t$

for  $t = T - 1$  to 1:

$$\beta_t(\mathbf{s}_t, \mathbf{a}_t) = p(\mathcal{O}_t | \mathbf{s}_t, \mathbf{a}_t) E_{\mathbf{s}_{t+1} \sim p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)} [\beta_{t+1}(\mathbf{s}_{t+1})] \quad \text{compute recursively from } t = T \text{ to } t = 1$$

$$\beta_t(\mathbf{s}_t) = E_{\mathbf{a}_t \sim p(\mathbf{a}_t | \mathbf{s}_t)} [\beta_t(\mathbf{s}_t, \mathbf{a}_t)]$$

$$\text{let } V_t(\mathbf{s}_t) = \log \beta_t(\mathbf{s}_t)$$

$$\text{let } Q_t(\mathbf{s}_t, \mathbf{a}_t) = \log \beta_t(\mathbf{s}_t, \mathbf{a}_t)$$

log of  $\beta_t$  is “ $Q$ -function-like”

# The action prior

remember this?

$$p(\mathcal{O}_{t+1:T}|\mathbf{s}_{t+1}) = \int \underbrace{p(\mathcal{O}_{t+1:T}|\mathbf{s}_{t+1}, \mathbf{a}_{t+1})}_{\beta_t(\mathbf{s}_{t+1}, \mathbf{a}_{t+1})} \cancel{p(\mathbf{a}_{t+1}|\mathbf{s}_{t+1})} d\mathbf{a}_{t+1}$$

↑

(“soft max”)

what if the action prior is not uniform?

$$V(\mathbf{s}_t) = \log \int \exp(Q(\mathbf{s}_t, \mathbf{a}_t) + \log p(\mathbf{a}_t|\mathbf{s}_t)) \mathbf{a}_t$$

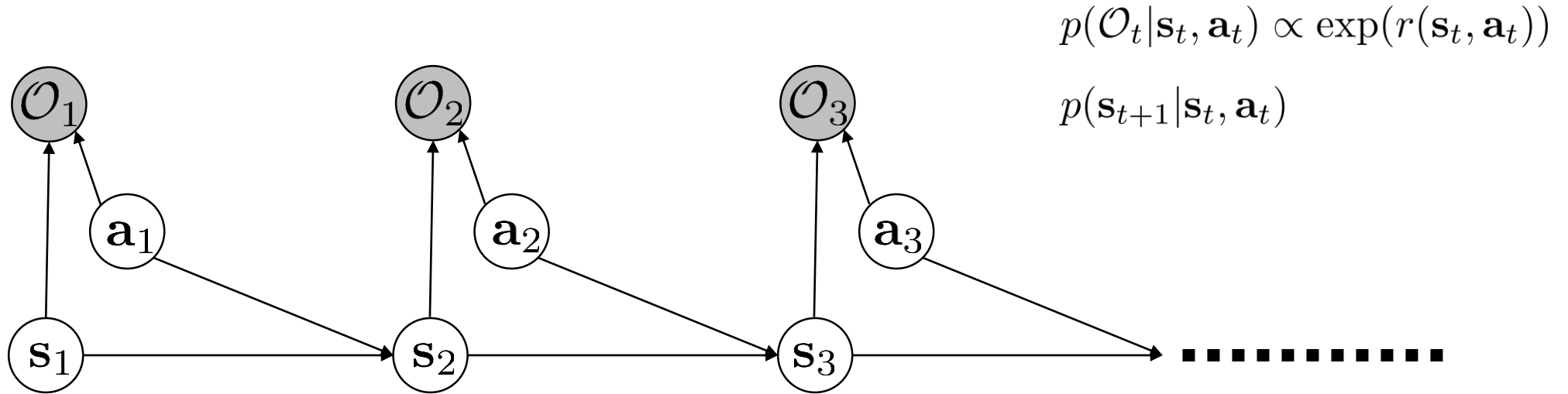
$$Q(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + E[V(\mathbf{s}_{t+1})]$$

let  $\tilde{Q}(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \log p(\mathbf{a}_t|\mathbf{s}_t) + E[V(\mathbf{s}_{t+1})]$

$$V(\mathbf{s}_t) = \log \int \exp(\tilde{Q}(\mathbf{s}_t, \mathbf{a}_t)) \mathbf{a}_t \quad \Leftrightarrow \quad V(\mathbf{s}_t) = \log \int \exp(Q(\mathbf{s}_t, \mathbf{a}_t) + \log p(\mathbf{a}_t|\mathbf{s}_t)) \mathbf{a}_t$$

can **always** fold the action prior into the reward! uniform action prior can be assumed without loss of generality

# Policy computation



2. compute policy  $p(\mathbf{a}_t | \mathbf{s}_t, \mathcal{O}_{1:T})$

$$\beta_t(\mathbf{s}_t, \mathbf{a}_t) = p(\mathcal{O}_{t:T} | \mathbf{s}_t, \mathbf{a}_t)$$

$$\beta_t(\mathbf{s}_t) = p(\mathcal{O}_{t:T} | \mathbf{s}_t)$$

$$p(\mathbf{a}_t | \mathbf{s}_t, \mathcal{O}_{1:T}) = \pi(\mathbf{a}_t | \mathbf{s}_t)$$

$$= p(\mathbf{a}_t | \mathbf{s}_t, \mathcal{O}_{t:T})$$

$$= \frac{p(\mathbf{a}_t, \mathbf{s}_t | \mathcal{O}_{t:T})}{p(\mathbf{s}_t | \mathcal{O}_{t:T})}$$

$$= \frac{p(\mathcal{O}_{t:T} | \mathbf{a}_t, \mathbf{s}_t) p(\mathbf{a}_t, \mathbf{s}_t) / \cancel{p(\mathcal{O}_{t:T})}}{p(\mathcal{O}_{t:T} | \mathbf{s}_t) p(\mathbf{s}_t) / \cancel{p(\mathcal{O}_{t:T})}}$$

$$= \frac{p(\mathcal{O}_{t:T} | \mathbf{a}_t, \mathbf{s}_t)}{p(\mathcal{O}_{t:T} | \mathbf{s}_t)} \frac{p(\mathbf{a}_t, \mathbf{s}_t)}{p(\mathbf{s}_t)} = \frac{\beta_t(\mathbf{s}_t, \mathbf{a}_t)}{\beta_t(\mathbf{s}_t)} \cancel{p(\mathbf{a}_t | \mathbf{s}_t)}$$

$$\pi(\mathbf{a}_t | \mathbf{s}_t) = \frac{\beta_t(\mathbf{s}_t, \mathbf{a}_t)}{\beta_t(\mathbf{s}_t)}$$

# Policy computation with value functions

for  $t = T - 1$  to 1:

$$Q_t(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + E[V_{t+1}(\mathbf{s}_{t+1})]$$

$$V_t(\mathbf{s}_t) = \log \int \exp(Q_t(\mathbf{s}_t, \mathbf{a}_t)) d\mathbf{a}_t$$

$$\pi(\mathbf{a}_t | \mathbf{s}_t) = \frac{\beta_t(\mathbf{s}_t, \mathbf{a}_t)}{\beta_t(\mathbf{s}_t)} \quad \begin{aligned} V_t(\mathbf{s}_t) &= \log \beta_t(\mathbf{s}_t) \\ Q_t(\mathbf{s}_t, \mathbf{a}_t) &= \log \beta_t(\mathbf{s}_t, \mathbf{a}_t) \end{aligned}$$

$$\pi(\mathbf{a}_t | \mathbf{s}_t) = \exp(Q_t(\mathbf{s}_t, \mathbf{a}_t) - V_t(\mathbf{s}_t)) = \exp(A_t(\mathbf{s}_t, \mathbf{a}_t))$$

**variants:**

discounted SOC:  $Q_t(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \gamma E[V_{t+1}(\mathbf{s}_{t+1})]$

explicit temperature:  $V_t(\mathbf{s}_t) = \alpha \log \int \exp\left(\frac{1}{\alpha} Q_t(\mathbf{s}_t, \mathbf{a}_t)\right) d\mathbf{a}_t$

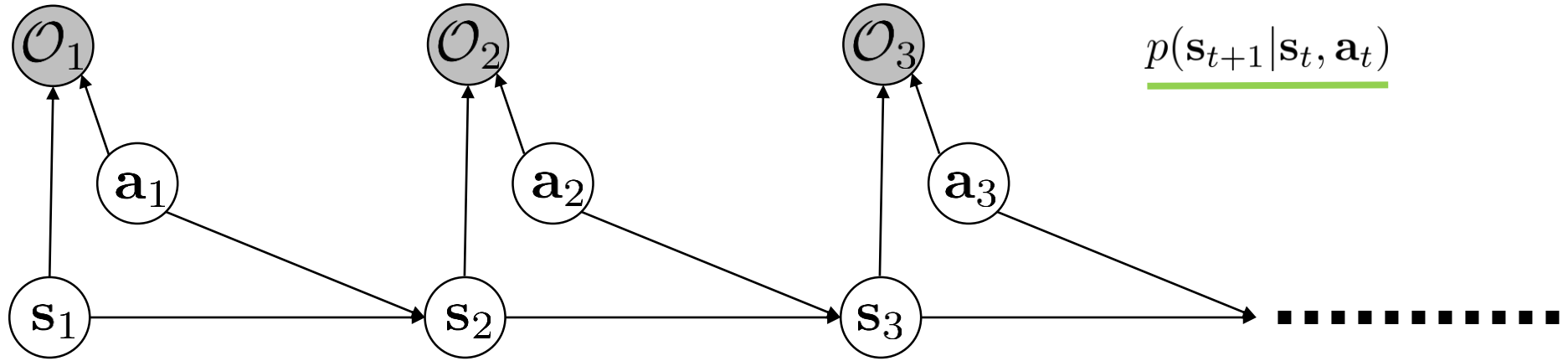
# Policy computation summary

$$\pi(\mathbf{a}_t|\mathbf{s}_t) = \exp(Q_t(\mathbf{s}_t, \mathbf{a}_t) - V_t(\mathbf{s}_t)) = \exp(A_t(\mathbf{s}_t, \mathbf{a}_t))$$

with temperature:  $\pi(\mathbf{a}_t|\mathbf{s}_t) = \exp(\frac{1}{\alpha}Q_t(\mathbf{s}_t, \mathbf{a}_t) - \frac{1}{\alpha}V_t(\mathbf{s}_t)) = \exp(\frac{1}{\alpha}A_t(\mathbf{s}_t, \mathbf{a}_t))$

- Natural interpretation: better actions are more probable
- Random tie-breaking
- Analogous to Boltzmann exploration
- Approaches greedy policy as temperature decreases

# Forward messages



$$p(\mathcal{O}_t | \mathbf{s}_t, \mathbf{a}_t) \propto \exp(r(\mathbf{s}_t, \mathbf{a}_t))$$

$$\underline{p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)}$$

$$\alpha_t(\mathbf{s}_t) = p(\mathbf{s}_t | \mathcal{O}_{1:t-1})$$

$$\alpha_1(\mathbf{s}_1) = p(\mathbf{s}_1) \text{ (usually known)}$$

$$= \int \underline{p(\mathbf{s}_t | \mathbf{s}_{t-1}, \mathbf{a}_{t-1})} p(\mathbf{a}_{t-1} | \mathbf{s}_{t-1}, \mathcal{O}_{t-1}) \underbrace{p(\mathbf{s}_{t-1} | \mathcal{O}_{1:t-2})}_{\alpha_{t-1}(\mathbf{s}_{t-1})} d\mathbf{s}_{t-1} d\mathbf{a}_{t-1}$$

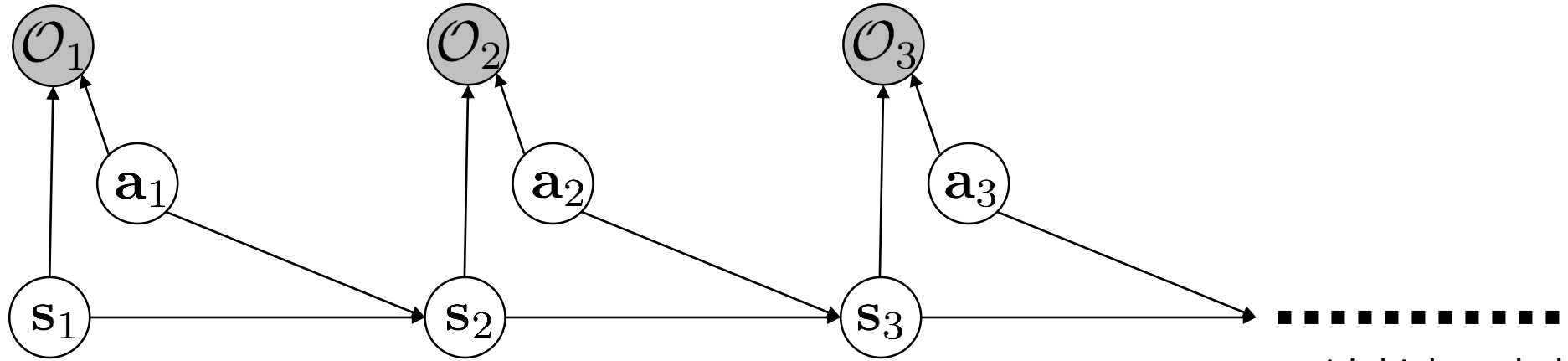
$$p(\mathbf{a}_{t-1} | \mathbf{s}_{t-1}, \mathcal{O}_{t-1}) = \frac{p(\mathcal{O}_{t-1} | \mathbf{s}_{t-1}, \mathbf{a}_{t-1}) p(\mathbf{a}_{t-1} | \mathbf{s}_{t-1})}{p(\mathcal{O}_{t-1} | \mathbf{s}_{t-1})}$$

$$\beta_t(\mathbf{s}_t)$$

what if we want  $p(\mathbf{s}_t | \mathcal{O}_{1:T})$ ? 
$$p(\mathbf{s}_t | \mathcal{O}_{1:T}) = \frac{p(\mathbf{s}_t, \mathcal{O}_{1:T})}{p(\mathcal{O}_{1:T})} = \frac{\overset{\beta_t(\mathbf{s}_t)}{p(\mathcal{O}_{t:T} | \mathbf{s}_t)} p(\mathbf{s}_t, \mathcal{O}_{1:t-1})}{p(\mathcal{O}_{1:T})} \propto \beta_t(\mathbf{s}_t) \underbrace{p(\mathbf{s}_t | \mathcal{O}_{1:t-1})}_{\alpha_t(\mathbf{s}_t)} \cancel{p(\mathcal{O}_{1:t-1})} \propto \beta_t(\mathbf{s}_t) \alpha_t(\mathbf{s}_t)$$



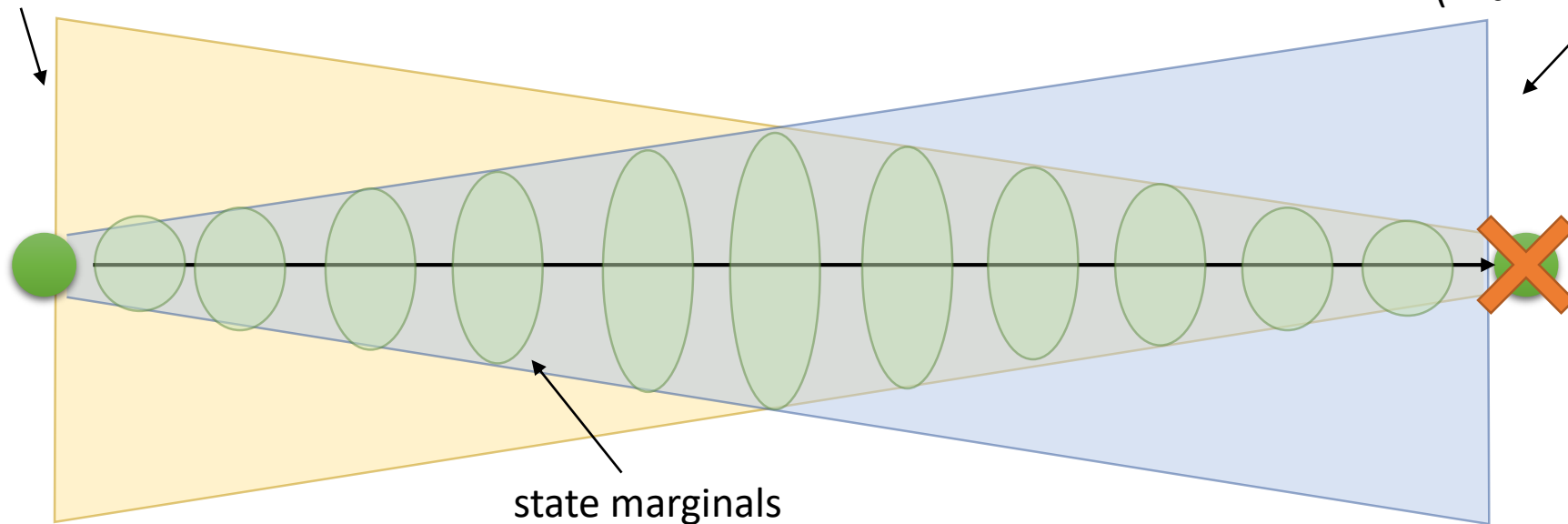
# Forward/backward message intersection



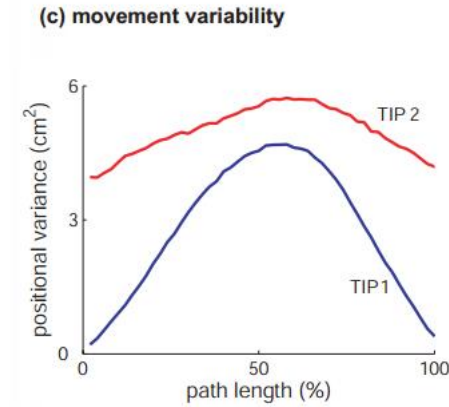
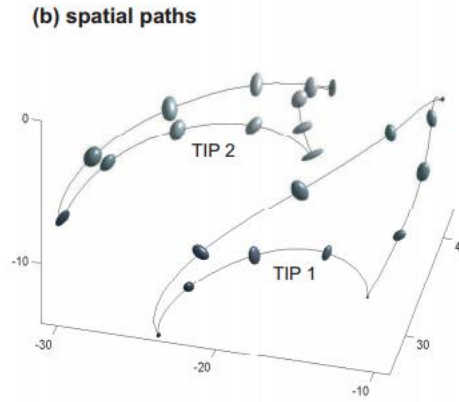
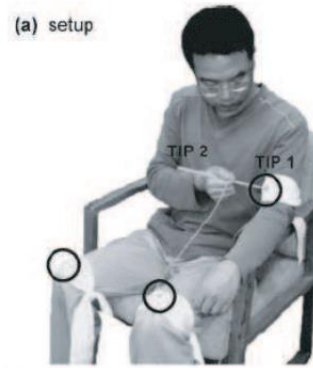
states with high probability of reaching goal

$$p(s_t) \propto \beta_t(s_t) \alpha_t(s_t)$$

states with high probability of being reached from initial state (with high reward)



# Forward/backward message intersection

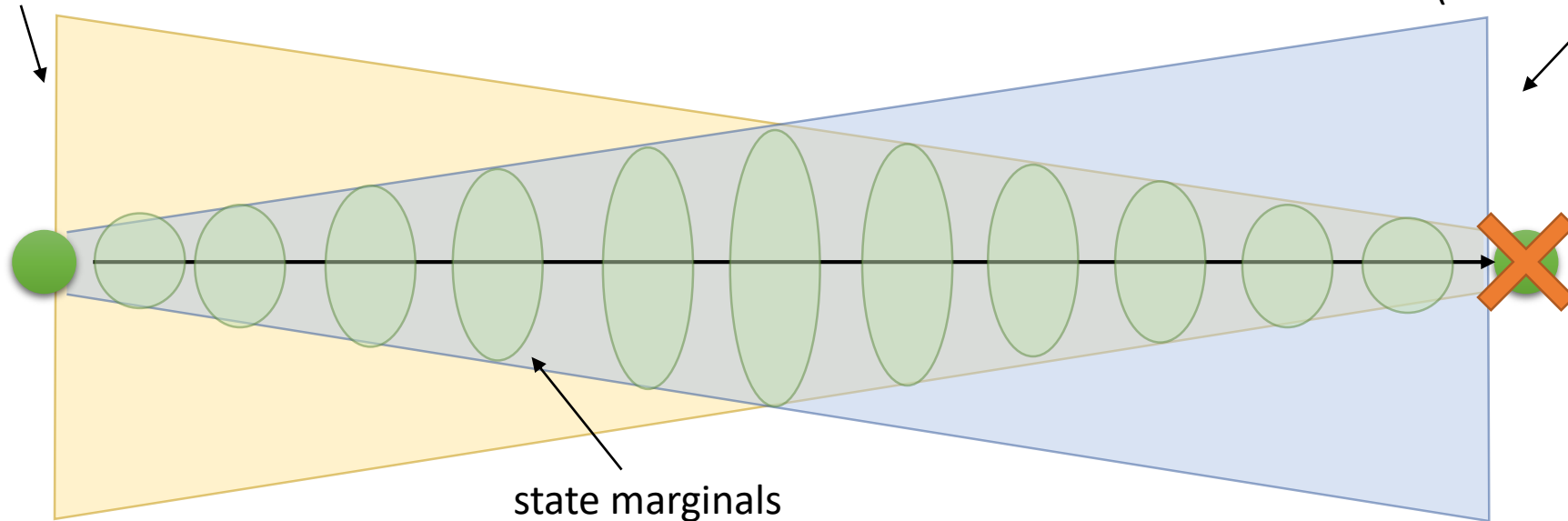


Li & Todorov, 2006

states with high probability of reaching goal

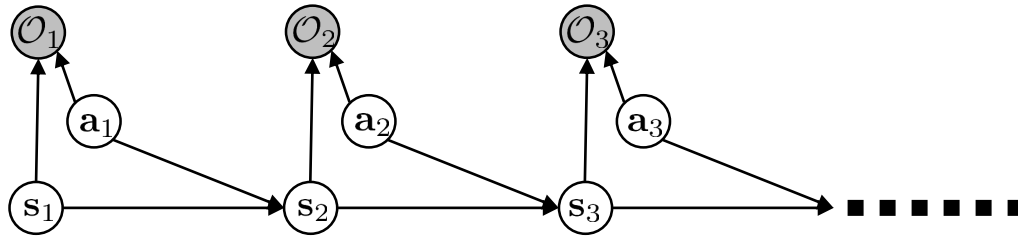
$$p(s_t) \propto \beta_t(s_t) \alpha_t(s_t)$$

states with high probability of being reached from initial state (with high reward)



# Summary

1. Probabilistic graphical model for optimal control



2. Control = inference (similar to HMM, EKF, etc.)

3. Very similar to dynamic programming, value iteration, etc. (but “soft”)

# Q-learning with soft optimality


standard Q-learning:  $\phi \leftarrow \phi + \alpha \nabla_{\phi} Q_{\phi}(\mathbf{s}, \mathbf{a})(r(\mathbf{s}, \mathbf{a}) + \gamma V(\mathbf{s}') - Q_{\phi}(\mathbf{s}, \mathbf{a}))$

target value:  $V(\mathbf{s}') = \max_{\mathbf{a}'} Q_{\phi}(\mathbf{s}', \mathbf{a}')$

soft Q-learning:  $\phi \leftarrow \phi + \alpha \nabla_{\phi} Q_{\phi}(\mathbf{s}, \mathbf{a})(r(\mathbf{s}, \mathbf{a}) + \gamma V(\mathbf{s}') - Q_{\phi}(\mathbf{s}, \mathbf{a}))$

target value:  $V(\mathbf{s}') = \text{soft max}_{\mathbf{a}'} Q_{\phi}(\mathbf{s}', \mathbf{a}') = \log \int \exp(Q_{\phi}(\mathbf{s}', \mathbf{a}')) d\mathbf{a}'$

$\pi(\mathbf{a}|\mathbf{s}) = \exp(Q_{\phi}(\mathbf{s}, \mathbf{a}) - V(\mathbf{s})) = \exp(A(\mathbf{s}, \mathbf{a}))$

- 
1. take some action  $\mathbf{a}_i$  and observe  $(\mathbf{s}_i, \mathbf{a}_i, \mathbf{s}'_i, r_i)$ , add it to  $\mathcal{R}$
  2. sample mini-batch  $\{\mathbf{s}_j, \mathbf{a}_j, \mathbf{s}'_j, r_j\}$  from  $\mathcal{R}$  uniformly
  3. compute  $y_j = r_j + \gamma \text{soft max}_{\mathbf{a}'_j} Q_{\phi'}(\mathbf{s}'_j, \mathbf{a}'_j)$  using *target* network  $Q_{\phi'}$
  4.  $\phi \leftarrow \phi - \alpha \sum_j \frac{dQ_{\phi}}{d\phi}(\mathbf{s}_j, \mathbf{a}_j)(Q_{\phi}(\mathbf{s}_j, \mathbf{a}_j) - y_j)$
  5. update  $\phi'$ : copy  $\phi$  every  $N$  steps, or Polyak average  $\phi' \leftarrow \tau \phi' + (1 - \tau)\phi$

# Policy gradient with soft optimality

$\pi(\mathbf{a}|\mathbf{s}) = \exp(Q_\phi(\mathbf{s}, \mathbf{a}) - V(\mathbf{s}))$  optimizes  $\sum_t E_{\pi(\mathbf{s}_t, \mathbf{a}_t)}[r(\mathbf{s}_t, \mathbf{a}_t)] + \underbrace{E_{\pi(\mathbf{s}_t)}[\mathcal{H}(\pi(\mathbf{a}_t|\mathbf{s}_t))]}_{\text{policy entropy}}$

**intuition:**  $\pi(\mathbf{a}|\mathbf{s}) \propto \exp(Q_\phi(\mathbf{s}, \mathbf{a}))$  when  $\pi$  minimizes  $D_{\text{KL}}(\pi(\mathbf{a}|\mathbf{s}) \| \frac{1}{Z} \exp(Q(\mathbf{s}, \mathbf{a})))$

$$D_{\text{KL}}(\pi(\mathbf{a}|\mathbf{s}) \| \frac{1}{Z} \exp(Q(\mathbf{s}, \mathbf{a}))) = E_{\pi(\mathbf{a}|\mathbf{s})}[Q(\mathbf{s}, \mathbf{a})] - \mathcal{H}(\pi)$$

often referred to as “entropy regularized” policy gradient

combats premature entropy collapse

turns out to be closely related to soft Q-learning:

see Haarnoja et al. ‘17 and Schulman et al. ‘17

# Policy gradient vs Q-learning

policy gradient derivation:

$$J(\theta) = \sum_t E_{\pi(\mathbf{s}_t, \mathbf{a}_t)}[r(\mathbf{s}_t, \mathbf{a}_t)] + \underbrace{E_{\pi(\mathbf{s}_t)}[\mathcal{H}(\pi(\mathbf{a}|\mathbf{s}_t))]}_{E_{\pi(\mathbf{a}_t|\mathbf{s}_t)}[-\log \pi(\mathbf{a}_t|\mathbf{s}_t)]} = \sum_t E_{\pi(\mathbf{s}_t, \mathbf{a}_t)}[r(\mathbf{s}_t, \mathbf{a}_t) - \log \pi(\mathbf{a}_t|\mathbf{s}_t)]$$

$$\nabla_{\theta} \left[ \sum_t E_{\pi(\mathbf{s}_t, \mathbf{a}_t)}[\underbrace{r(\mathbf{s}_t, \mathbf{a}_t) - \log \pi(\mathbf{a}_t|\mathbf{s}_t)}_{\text{can ignore (baseline)}}] \right]$$

$$\approx \frac{1}{N} \sum_i \sum_t \nabla_{\theta} \log \pi(\mathbf{a}_t|\mathbf{s}_t) \left( r(\mathbf{s}_t, \mathbf{a}_t) + \underbrace{\left( \sum_{t'=t+1}^T r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \log \pi(\mathbf{a}_{t'}|\mathbf{s}_{t'}) \right)}_{\approx Q(\mathbf{s}_{t+1}, \mathbf{a}_{t+1})} - \log \pi(\mathbf{a}_t|\mathbf{s}_t) - \underbrace{1}_{\text{can ignore (baseline)}} \right)$$

recall:  $\log \pi(\mathbf{a}_t|\mathbf{s}_t) = Q(\mathbf{s}_t, \mathbf{a}_t) - V(\mathbf{s}_t) \approx Q(\mathbf{s}_{t+1}, \mathbf{a}_{t+1})$

$$\approx \frac{1}{N} \sum_i \sum_t \underbrace{(\nabla_{\theta} Q(\mathbf{a}_t|\mathbf{s}_t) - \nabla_{\theta} V(\mathbf{s}_t))}_{\text{blue underline}} (r(\mathbf{s}_t, \mathbf{a}_t) + Q(\mathbf{s}_{t+1}, \mathbf{a}_{t+1}) - Q(\mathbf{s}_t, \mathbf{a}_t) + \cancel{V(\mathbf{s}_t)})$$

Q-learning  $\ominus \frac{1}{N} \sum_i \sum_t \underbrace{\nabla_{\theta} Q(\mathbf{a}_t|\mathbf{s}_t)}_{\text{blue underline}} \left( r(\mathbf{s}_t, \mathbf{a}_t) + \underbrace{\text{soft max}_{\mathbf{a}_{t+1}} Q(\mathbf{s}_{t+1}, \mathbf{a}_{t+1}) - Q(\mathbf{s}_t, \mathbf{a}_t)}_{\text{orange underline, off-policy correction}} \right)$

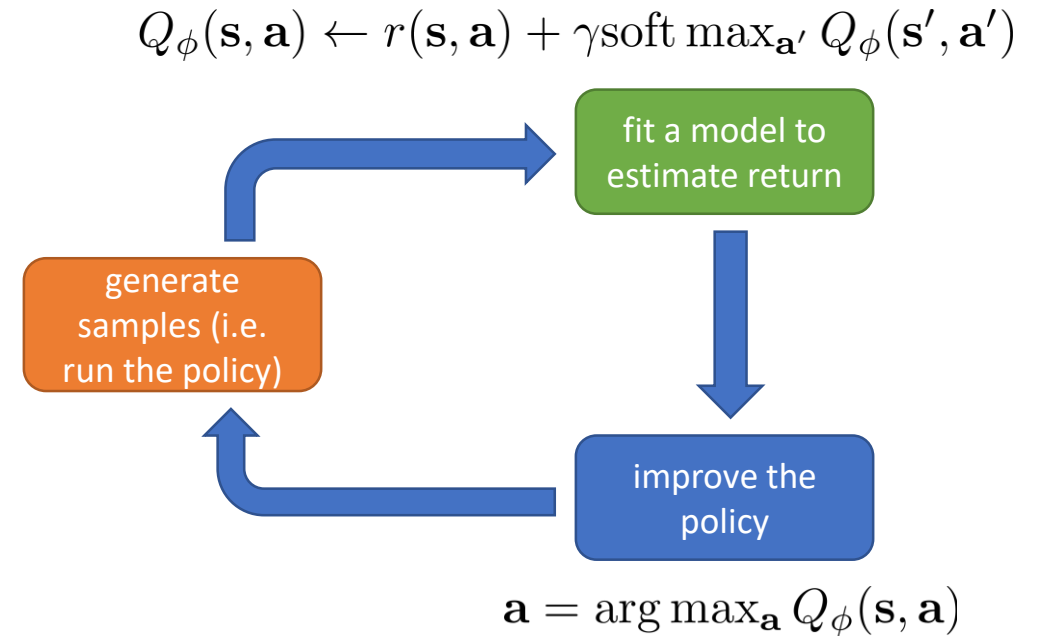
descent (vs ascent)

# Benefits of soft optimality

- Improve exploration and prevent entropy collapse
- Easier to specialize (finetune) policies for more specific tasks
- Principled approach to break ties
- Better robustness (due to wider coverage of states)
- Can reduce to hard optimality as reward magnitude increases
- Good model for modeling human behavior (more on this later)

# Review

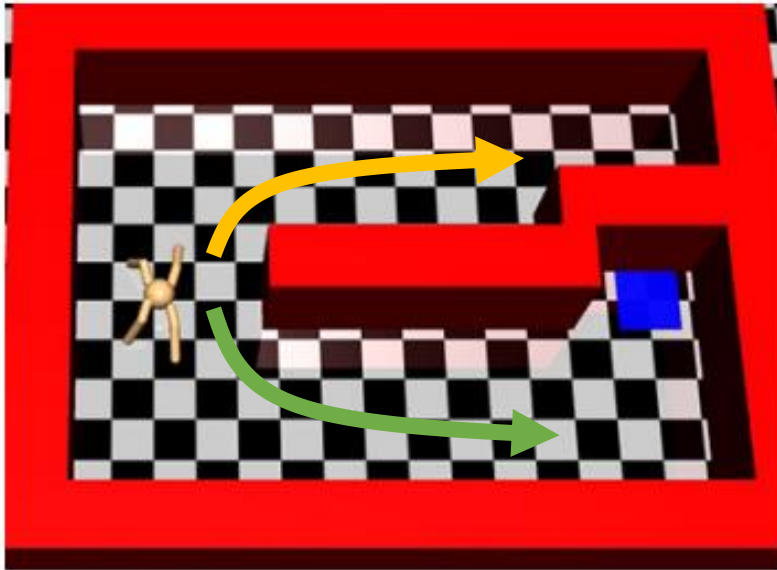
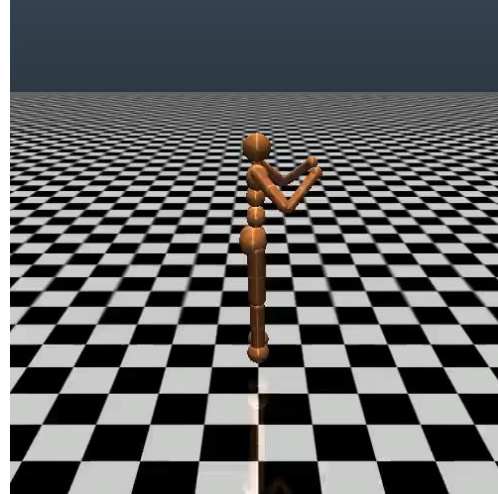
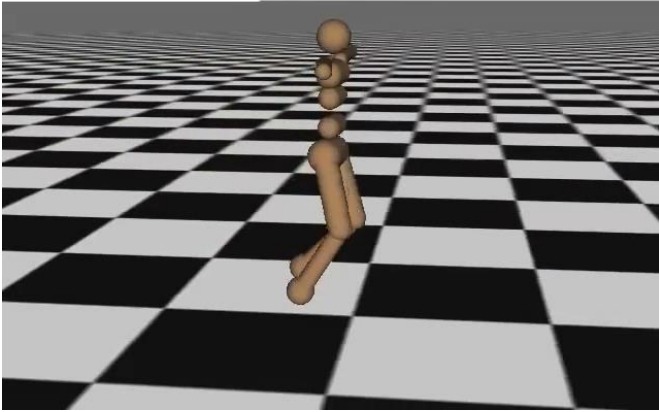
- Reinforcement learning can be viewed as inference in a graphical model
  - Value function is a backward message
  - Maximize reward and entropy (the bigger the rewards, the less entropy matters)
- Soft Q-learning
- Entropy-regularized policy gradient





# Stochastic models for learning control

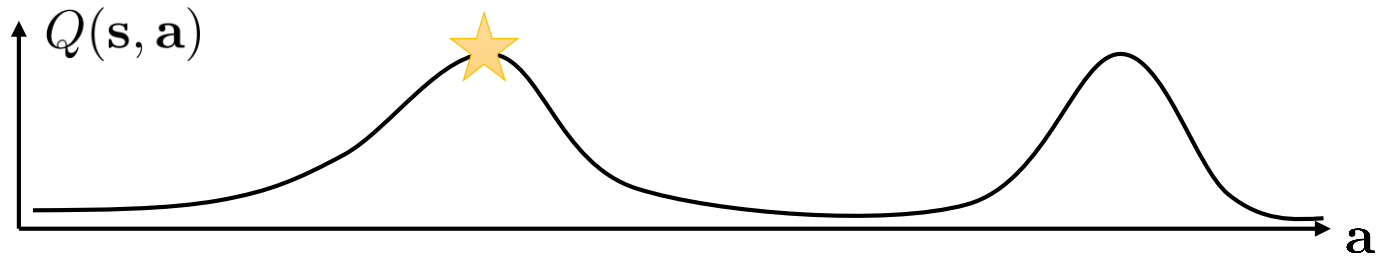
Iteration 2000



- How can we track *both* hypotheses?

# Stochastic energy-based policies

Q-function:  $Q(\mathbf{s}, \mathbf{a}) : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$

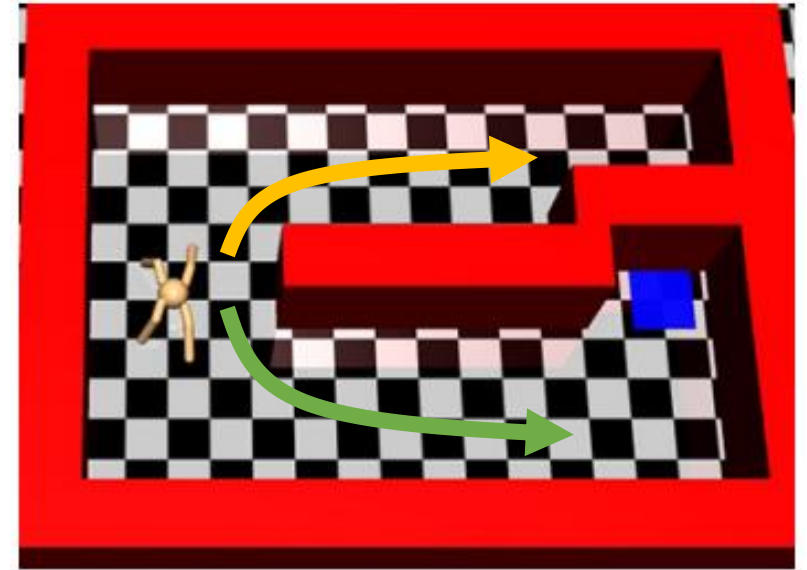


$$\pi(\mathbf{a}|\mathbf{s}) \propto \exp(Q(\mathbf{s}, \mathbf{a}))$$

$$\pi(\mathbf{a}_t|\mathbf{s}_t) = \exp(Q_t(\mathbf{s}_t, \mathbf{a}_t) - V_t(\mathbf{s}_t)) = \exp(A_t(\mathbf{s}_t, \mathbf{a}_t))$$

$$Q_t(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + E[V_{t+1}(\mathbf{s}_{t+1})]$$

$$V_t(\mathbf{s}_t) = \log \int \exp(Q_t(\mathbf{s}_t, \mathbf{a}_t)) \mathbf{a}_t$$



Tuomas Haarnoja

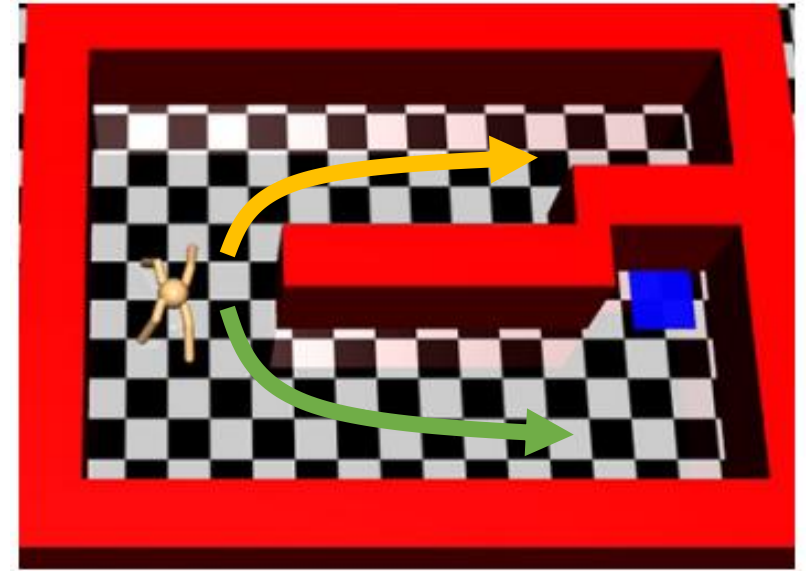
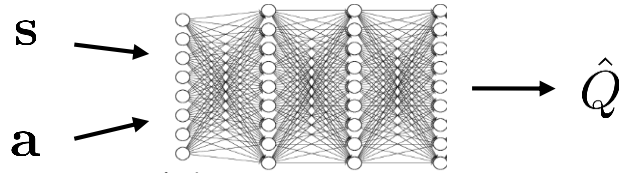


Haoran Tang



# Soft Q-learning

Learned (neural network) Q-function:  $Q_\theta(\mathbf{s}, \mathbf{a})$



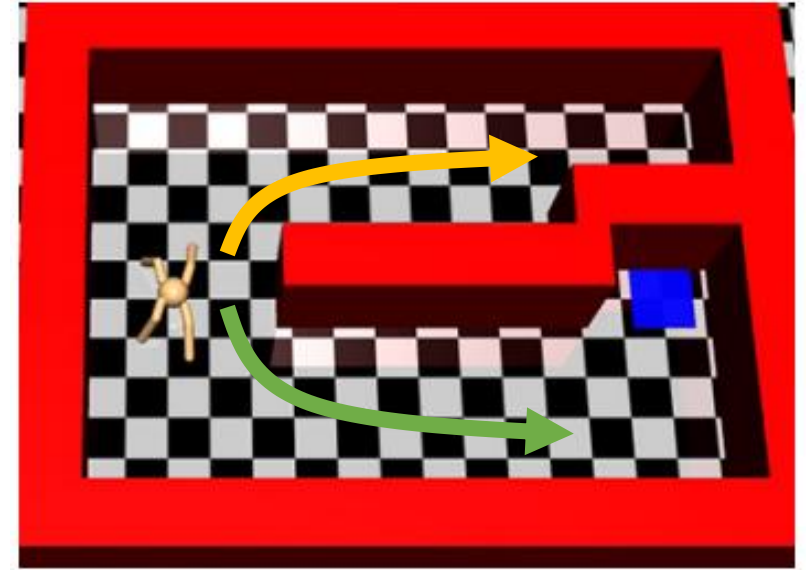
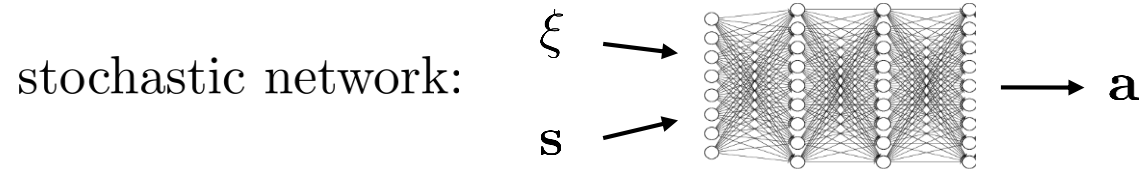
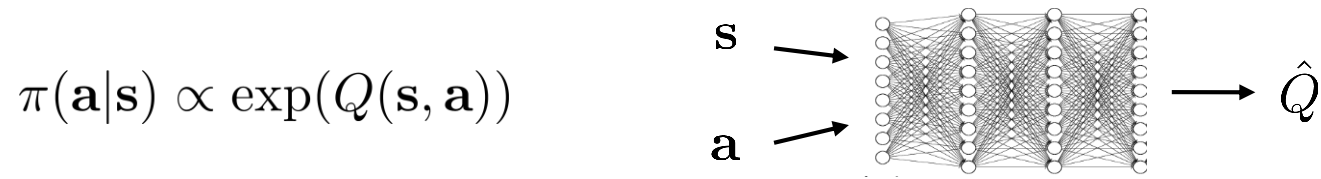
Q-learning:  $\theta \leftarrow \theta + \alpha \nabla_\theta Q_\theta(\mathbf{s}, \mathbf{a})(r(\mathbf{s}, \mathbf{a}) + \gamma V(\mathbf{s}') - Q_\theta(\mathbf{s}, \mathbf{a}))$

target value:  $V(\mathbf{s}') = \max_{\mathbf{a}'} Q_\theta(\mathbf{s}', \mathbf{a}')$

soft Q-learning:  $\theta \leftarrow \theta + \alpha \nabla_\theta Q_\theta(\mathbf{s}, \mathbf{a})(r(\mathbf{s}, \mathbf{a}) + \gamma V(\mathbf{s}') - Q_\theta(\mathbf{s}, \mathbf{a}))$

target value:  $V(\mathbf{s}') = \text{soft max}_{\mathbf{a}'} Q_\theta(\mathbf{s}', \mathbf{a}') = \log \int \exp(Q_\theta(\mathbf{s}', \mathbf{a}')) d\mathbf{a}'$

# Tractable amortized inference for continuous actions

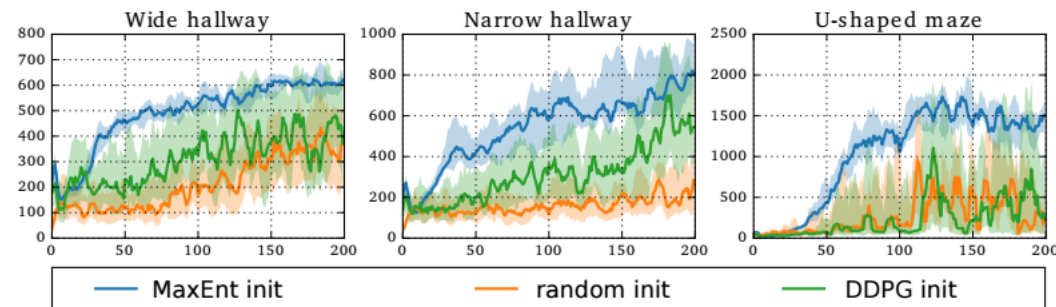
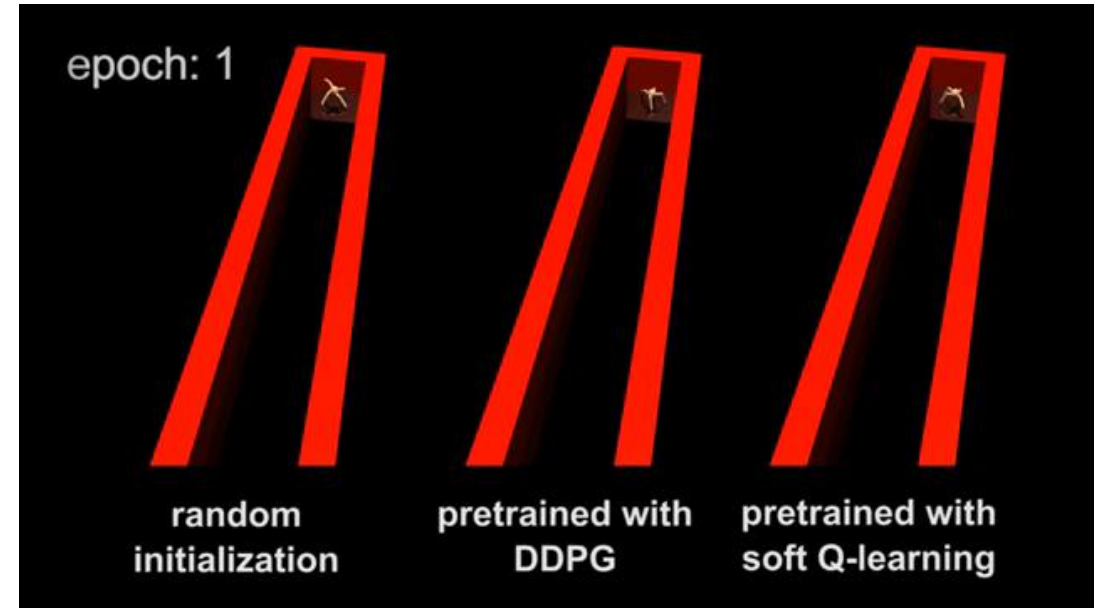
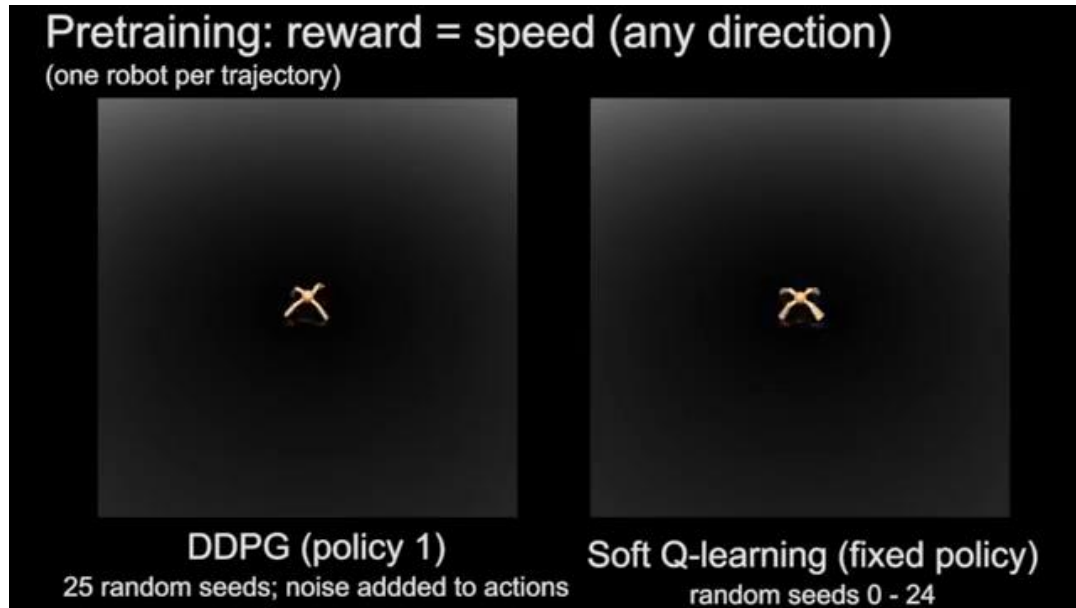


Trained with amortized SVGD to match  $\pi(\mathbf{a}|\mathbf{s}) \propto \exp(Q(\mathbf{s}, \mathbf{a}))$



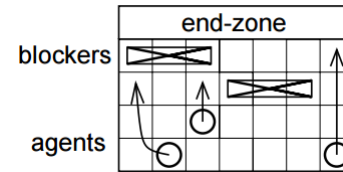
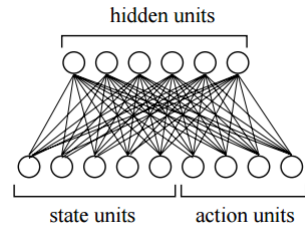
Wang & Liu, '17

# Stochastic energy-based policies provide pretraining



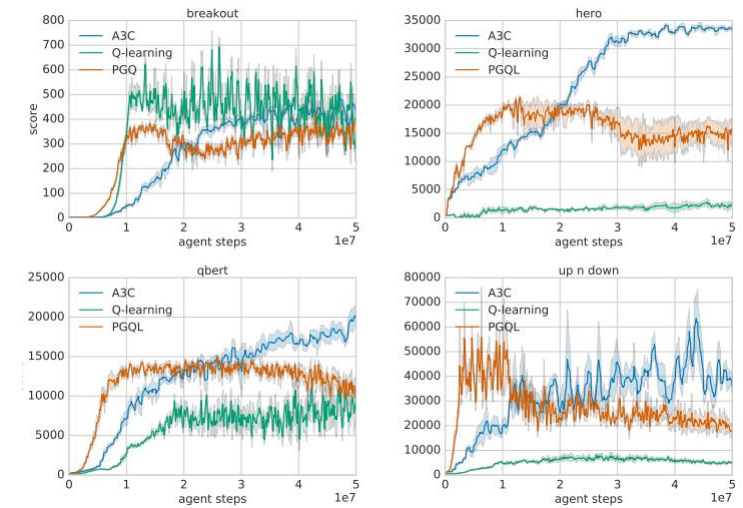


# More work on maximum entropy policies

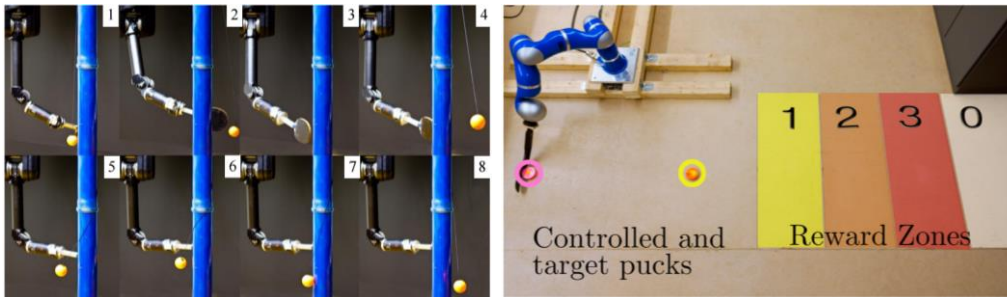


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Nachum et al. Bridging the Gap Between Value and Policy Based Reinforcement Learning. 2017.



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- Kappen. (2009). Optimal control as a graphical model inference problem: frames control as an inference problem in a graphical model.
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